**Course:** 8  
**Course Name:** Bank Robbery Perimeter  
**Course Type:** Scenario Based  
**Start/Stop:** Shot Timer / Last Shot – 180 Max Time  
**Targets:** 3 Paper / 5 Clays / 4 Steel  
**Scoring:** Best 2 Hits on Paper / Steel Must Fall / Clays Must Break  
**Firearms / Rounds Required:** Duty Shotgun = 8 Birdshot MAXIMUM / Handgun = 7 Rounds  
**Start Position:** Handgun loaded & holstered. Duty Shotgun loaded with up to 8 rounds. Standing with toe touching mark on either wall with Shotgun at Shoulder Ready - Safety ON.

**Course Description:** You are part of responding units to an armed bank robbery and have been directed to come from the rear between two commercial buildings 8 blocks away and take a position to observe & cover the front street. It is believed that an off-duty officer tried to intervene as he was entering the bank and was shot by the get away vehicle driver just outside the bank. Callers who claim to be inside the bank state that 4 to 8 armed individuals fled on foot. While deploying the Duty Shotgun from your cruiser you see that the sling is missing. You move to enter between the buildings to go to the front and find an observation position. Just as you round the corner to enter the alley you see 3 or 4 suspects who begin firing as they retreat.

At the Start Signal, advance and engage Threat Targets 1 thru 4 and Threat Targets 5 thru 9 with Duty Shotgun until empty. Transition to Duty Handgun and engage remaining Threat Targets. Paper Threat Targets may not be engaged with Shotgun (will count as Misses plus 1 Procedural Per Shot).

Duty Shotgun must be gripped & secured in Support Hand using Muzzle Up or Muzzle Down Transition Technique after transition to Duty Handgun and a sling may not be used. Fail to Comply = 2 Procedurals.
Course:  8  |  Course Name:  Bank Robbery Perimeter

Course Material & Supplies

- Course of Fire Kit:  RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries /  RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan, White & Black Target Pasters
- RO Table & Pop Up Tent for Shelter
- Competitor Equipment Staging Table (if available) = 2
- Material To Create Firing Area Boundaries
- Material To Mark Start Lines
- TPC Targets = 6  (3 for Non – Threat)
- Target Stands = 6
- Target Stand Stakes
- Target Stand Sticks = 12 minimum / Various lengths
- Pepper Popper Steel Targets / Pistol-Shotgun Grade = 4  (2 Large & 2 Small if available)
- Clay Target Stands = 5  / Various Heights
- Plastic Barrels = 7 Full Size
- Wall Fence Sections = 8 Full
- Conduit Wall Braces = 16 Minimum
- Paint For Steel
- Other:
NRA Tactical Police Competition Scorecard

Course Name: NRA Course HS 4005 - Bank Robbery Perimeter

Competitor Name: [Patrol] [Tactical]

Course Number: 6

Target Not Engaged

Statistical Office Use

Fired Time

No Shoot Target Hits

Procedural Penalties

Accuracy Loss Penalty

Final Tactical Score

Fired Time Plus All Penalties

Shooter Initial:

RO Initial:

Time of Day: