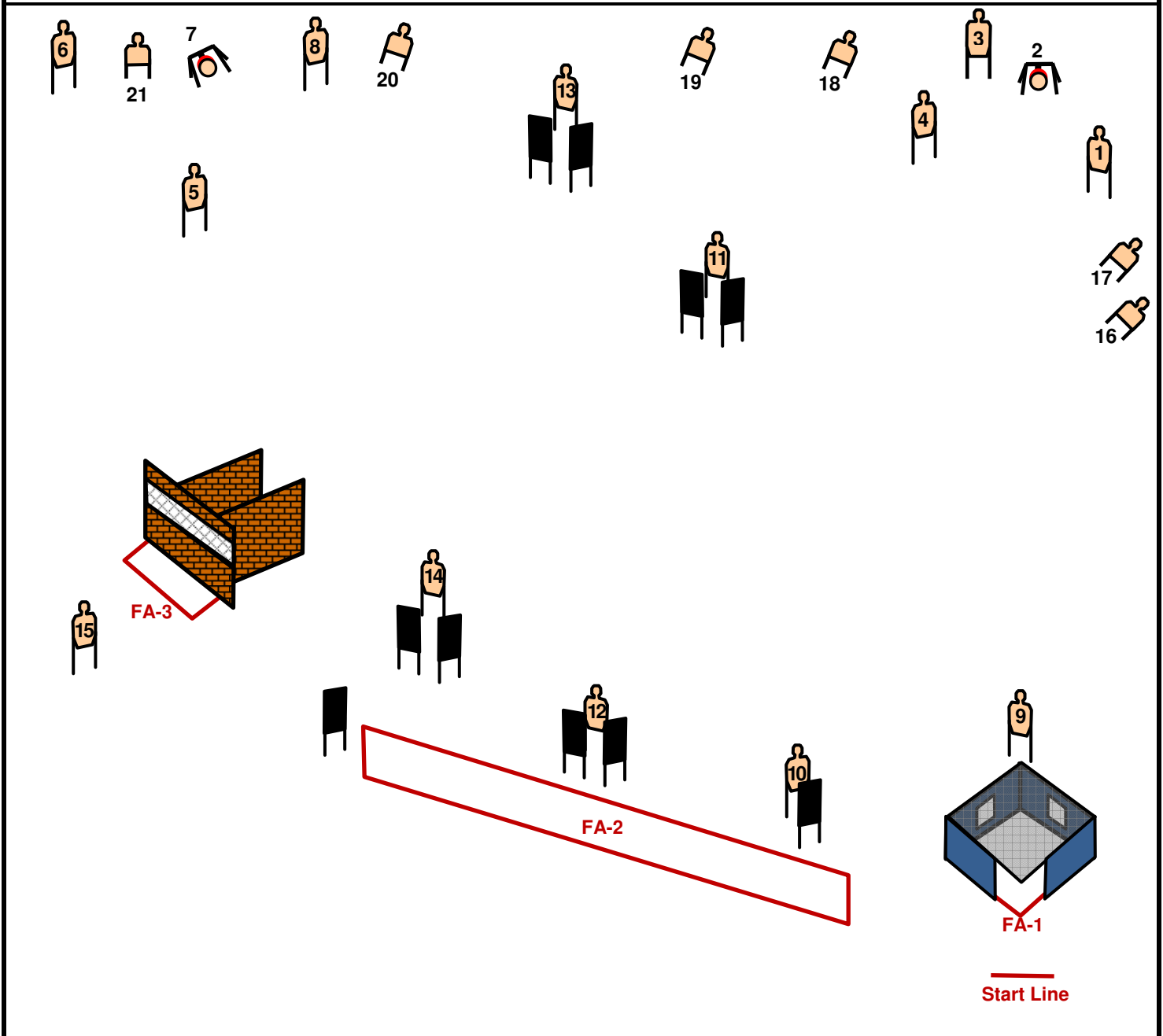


NRA TACTICAL POLICE COMPETITION

Course: 2	Course Name: Making a Hot Barrel	R-2039
Course Type: Skill Based		Start/Stop: Shot Timer / Last Shot - 180 Max Time
Targets: 19 TPC Paper / 2 Steel	Scoring: TPC - Best 2 Hits on Paper / Steel Must Fall or Hit Called by RO	
Firearms / Rounds Required: Patrol Rifle = 40 Rounds		
Start Position: Loaded Patrol Rifle at Shoulder Ready with heels touching Start Line.		
Course Description: On Start Signal, enter Firing Area 1 and engage Threat Targets 1 through 8 through ports. Move to FA-2 and engage Threat Targets 9 through 15 AS SEEN . Failing to engage a target when it can be seen results in Miss scores for rounds fired. Move to Firing Area 3 and engage Threat Targets 16 & 17 through one port, 18 & 19 through another port and 20 and 21 through another port. Ports are covered with chain link fence. The muzzle must be past the fencing when firing.		



NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

Course: 2

Course Name: Making a Hot Barrel

R-2039

Course Material & Supplies

- ❑ Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan & White Target Pastors
- ❑ RO Table & Pop Up Tent for Shelter
- ❑ Competitor Equipment Staging Table = 2
- ❑ Material To Create Firing Area Boundaries
- ❑ TPC Targets = 19
- ❑ Target Stands = 29
- ❑ TPC Cover Targets = 10
- ❑ Target Stand Sticks
- ❑ Flash Steel Targets – Rifle Grade = 2
- ❑ Full Size Fence Sections = 3
- ❑ 2" x 2" x 8' Lumber = 22 Total
 - Wall Braces and Cross Braces = 8
 - Framing to Create FA-1 Structure = 15
- ❑ 1" x 2" x 8' Lumber for Firing Area Lines, Start Line, Target Stand Sticks = 66
- ❑ Chain Link Fence = Section to Cover a 12" x 8' Area Across FA-3 Wall
- ❑ Spikes for Target Stands, Cover Target Stands, Wall Supports & Firing Area Lines = 100
- ❑ Other:



TACTICAL POLICE COMPETITION SCORE SHEET

Patrol Rifle = 40 Rounds

	- 0	- 2	- 4	Miss	Hits Required
Steel 1 & 2					2
Target 3					2
Target 4					2
Target 5					2
Target 6					2
Target 7					2
Target 8					2
Target 9					2
Target 10					2
Target 11					2
Target 12					2
Target 13					2
Target 14					2
Target 15					2
Target 16					2
Target 17					2
Target 18					2
Target 19					2
Target 20					2
Target 21					2

Total Zone Hits					40
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- Max Time Exceeded = Plus 1000**
- Did Not Finish Course = Plus 1500**
- Disqualified = Plus 2000**

Penalty Will be Added by the Statistical Office

Fired Time →

First Shot Time
↓

N/A First Shot Maximum = **N/A**

First Shot Penalty

N/A →

Statistical Office Use

→ =

Times 20 →

Times 10 =

Times 10 =

Loss of Accuracy Penalty →

Final Tactical Score

Fired Time Plus All Penalties

Statistical Office Use

Accuracy Loss Factor		Above Times 2	Above Times 4	Above Times 10	Total
Accuracy Loss Penalty	0	+	+	+	= <input type="text"/>

RO Name:

Shooter Initial:

Time of Day:

R-2039	Course Name: Making a Hot Barrel	Course Number: 2
Competitor Name:	<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Team Number: