

NRA TACTICAL POLICE COMPETITION

Course: HR-5031

Course Name: If You Wait More Will Die

5

Course Type: Scenario Based

Start/Stop: Shot Timer / Last Shot - 180 Max Time

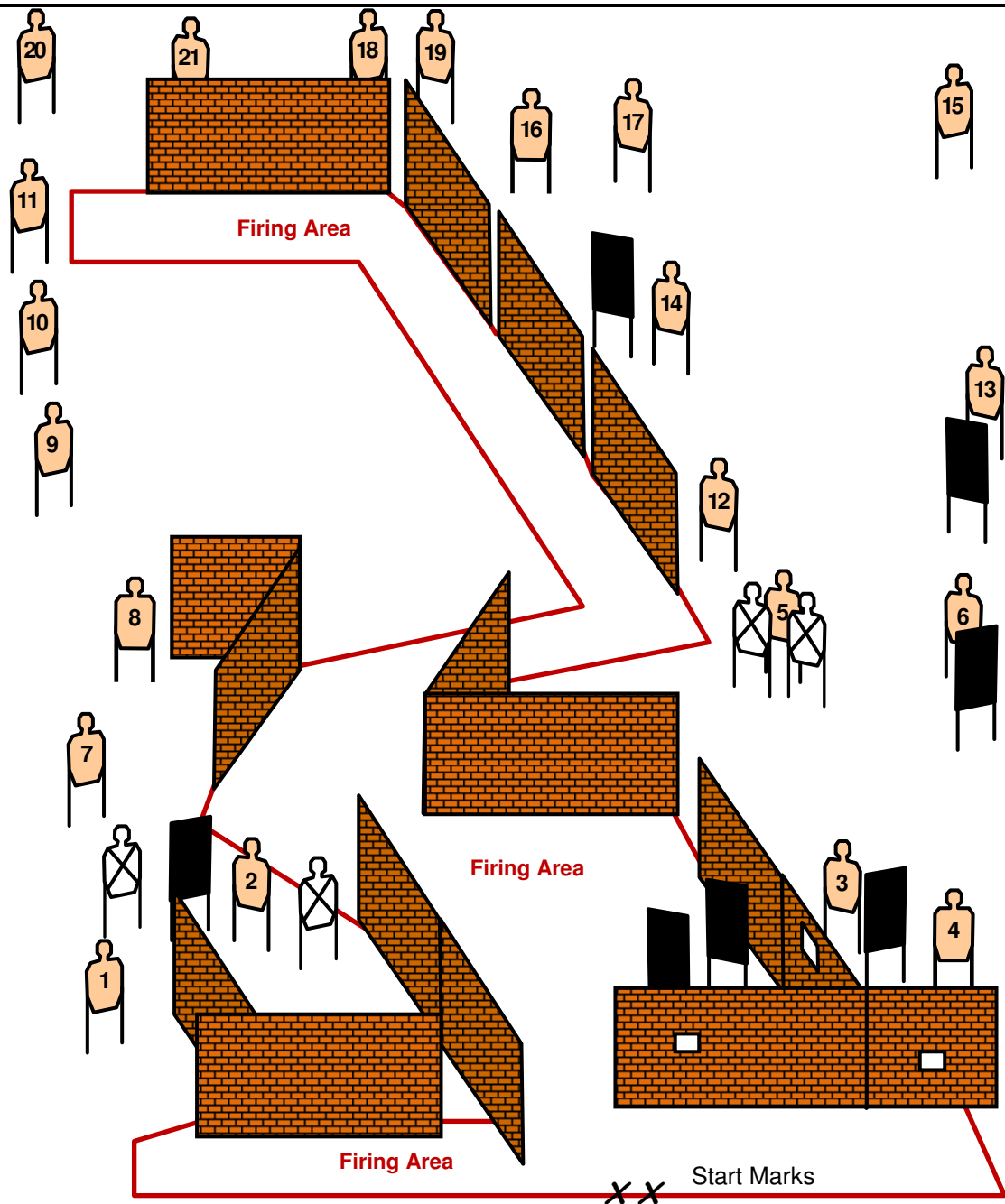
Targets: 21 TP-1 Paper

Scoring: TPC - Best 2 Hits on Paper

Firearms / Rounds Required: Duty Handgun = 4 Rounds / Patrol Rifle = 38 Rounds **MAXIMUM** / One Procedural will be assessed per round fired over the maximum.

Start Position: Restricted to two rifle magazines, one loaded with 17 rounds and one with 21 rounds. Either magazine can be used first. Handgun loaded and holstered. Standing facing up range with loaded Patrol Rifle at Safety Circle position with toes on Start Marks.

Course Description: You are the lone officer responding to an active shooter call at a nursing home. On arrival you hear gunfire from inside and enter through the side loading dock by the kitchen. On the Start Signal, move into the Firing Area and engage Threat Targets 1 through 20 as located. After using both rifle magazines, transition to Duty Pistol when you run out of rifle ammunition.



NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

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Course Material & Supplies

- ❑ Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan, White & Black Target Pastors
- ❑ RO Table & Pop Up Tent for Shelter
- ❑ Competitor Equipment Staging Table = 2
- ❑ TPC Targets = 25 (4 for Non-Threats)
- ❑ TPC Cover Targets = 7
- ❑ Target Stands = 32
- ❑ Target Stand Sticks
- ❑ Conduit Wall Supports or 2 x 2 Braces For Wall Supports
- ❑ Fence Panels or Wall Sections – 8” x 6.5”
 - Full sections = 14
 - Half Sections =
- ❑ 2” x 2” x 8’ Lumber = 30
 - Wall Supports / Cross Braces
- ❑ 1” x 2” x 8’ Lumber = 85
 - Firing Areas Markers / Target Sticks / Port Framing
- ❑ Spikes for Walls, Wall Braces, Target Stands, and Firing Area Markers = 132
- ❑ Red Paint for Firing Area Boundaries
- ❑ Black Paint for Start Marks
- ❑ Other:



TACTICAL POLICE COMPETITION SCORE SHEET

Duty Handgun = 4 Rounds / Duty Rifle = 38 Rounds

	0	+ 2	+ 4	Miss	Hits Required
Target 1					2
Target 2					2
Target 3					2
Target 4					2
Target 5					2
Target 6					2
Target 7					2
Target 8					2
Target 9					2
Target 10					2
Target 11					2
Target 12					2
Target 13					2
Target 14					2
Target 15					2
Target 16					2
Target 17					2
Target 18					2
Target 19					2
Target 20					2
Target 21					2
Total Zone Hits					42

Did Not Finish Course
 Disqualified

List Why For Either

Fired Time →

First Shot Time
↓

First Shot Maximum = **None**

First Shot Penalty

→ =

Target Not Engaged

→ Times 20

No Shoot Target Hits

→ Times 10 =

Procedural Penalties

→ Times 10 =

Loss of Accuracy Penalty

Final Tactical Score

Fired Time Plus All Penalties

Statistical Office Use				
Accuracy Loss Factor	Above Times 2	Above Times 4	Above Times 10	Total
Accuracy Loss Penalty	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
0	+	+	+	=

RO Name:

Shooter Initial:

Time of Day:

Course Name:	<i>If You Wait More Will Die</i>	Course Number:	HS-5031
Competitor Name:	<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Range:	5