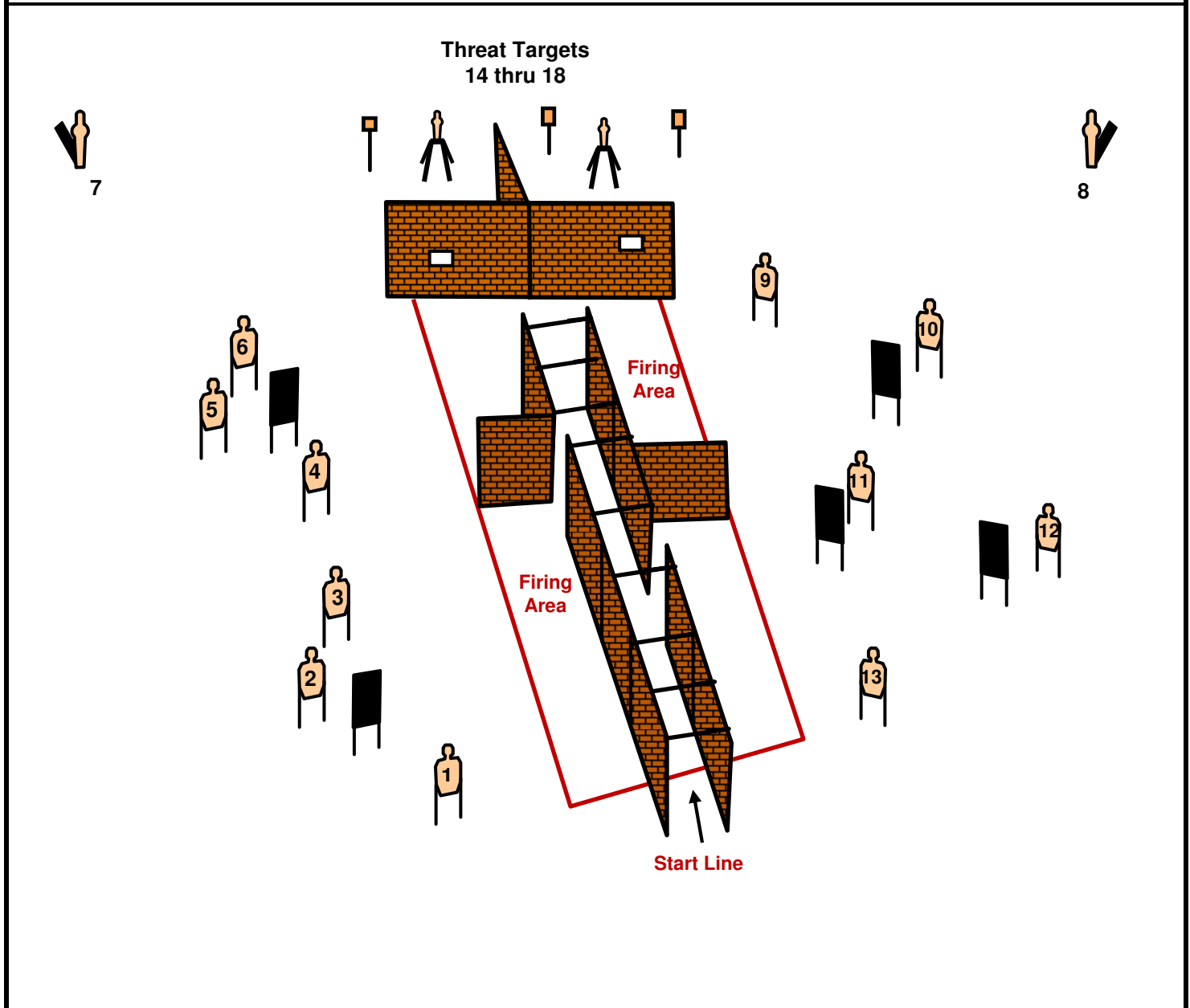


NRA TACTICAL POLICE COMPETITION

Course: 4	Course Name: Suspect on the Loose	H-1066
Course Type: Skill Based		Start/Stop: Shot Timer / Last Shot - 180 Max Time
Targets: 11 Paper / 7 Steel	Scoring: TPC - Best 2 Hits on Paper / Steel Must Fall	
Firearms / Rounds Required: Duty Handgun = 29 Rounds		
Start Position: Loaded holstered handgun. Standing with Heels on Start Line		
Course Description: Similar to chasing multiple suspects through an unknown area, this course will test your skills at moving from area to area in multiple directions while exercising proper Muzzle Control and Trigger Finger Discipline, multiple Threat Target tracking, and ammunition management. On the Start Signal, engage Threat Targets 1 through 13 and Threat Steel Targets 14 through 18 through wall ports from within the Firing Area.		
CAUTION: Ensure you maintain Muzzle Control when moving up range. As always, your Trigger Finger is to be off of the trigger and outside of the trigger guard unless on target. Procedural Penalties and Disqualification procedures will apply for violations.		



NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

Course: 4

Course Name: Suspect on the Loose

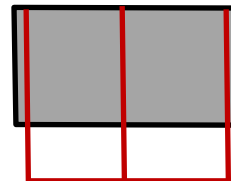
H-1066

Course Material & Supplies

- ❑ Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan & White Target Pastes
- ❑ RO Table & Pop Up Tent for Shelter
- ❑ Competitor Equipment Staging Table = 2
- ❑ Material To Create Firing Area Boundaries
- ❑ NRA TP-1 Targets = 11
- ❑ TPC Cover Targets = 5
- ❑ Target Stands = 15 (includes those for Cover Targets)
- ❑ Target Stand Sticks = 30 Minimum – Includes Sticks for Cover Targets
- ❑ Steel Popper Targets - Handgun Grade = 2
- ❑ Steel Mini-Popper Targets - Handgun Grade = 2
- ❑ Steel Heard Plate with Stand - Pistol Grade = 3
- ❑ Fence Sections or other Walls - Full Size = 13
- ❑ 2" x 2" x 8' Lumber = 50
 - For Wall Supports and Cross Braces = 8
 - For Fence Section Legs and Top Braces = 42
- ❑ 1" x 2" x 8' Lumber for Firing Area Lines and Target Sticks = 33
- ❑ Spikes for Target Stands, Wall Supports, and Firing Boundaries = 102
- ❑ Other:

Because the shooter has to be able to move freely on both sides of the walls no side braces can be used to hold up the walls. Cross braces can be added across the top of the walls but they must be high enough that shooters will not hit their head. If regular fence panels are used they will not be tall enough so the panels will have to be raised. One method is detailed below.

Attach 2" x 2" x 7' boards vertically on the back and one across the bottom connecting the vertical boards. This will raise the panels up off the ground and allow cross supports to be attached across the tops. The bottom board is drilled for ground spikes.





TACTICAL POLICE COMPETITION SCORE SHEET

Duty Handgun = 29 Rounds

Fired Time →

First Shot Time
↓

N/A First Shot Maximum =

First Shot Penalty

N/A → =

Target Not Engaged

→ Times 20

No Shoot Target Hits

→ Times 10 =

Procedural Penalties

→ Times 10 =

Loss of Accuracy Penalty

Final Tactical Score

Fired Time Plus All Penalties

Statistical Office Use

	- 0	- 2	- 4	Miss	Hits Required
Target 1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 6	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 7	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 8	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 9	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 10	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 11	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Steel	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	7
Total Zone Hits	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	29

Statistical Office Use

Accuracy Loss Factor	Above Times 2	Above Times 4	Above Times 10	Total
Accuracy Loss Penalty	0	<input type="text"/>	<input type="text"/>	<input type="text"/>

RO Name: **PRINT**

Shooter Initial:

Time of Day:

H - 1066	Course Name: Suspect on the Loose	Course Number: 4
Competitor Name:	<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Team Number: