

NRA TACTICAL POLICE COMPETITION - COURSE OF FIRE

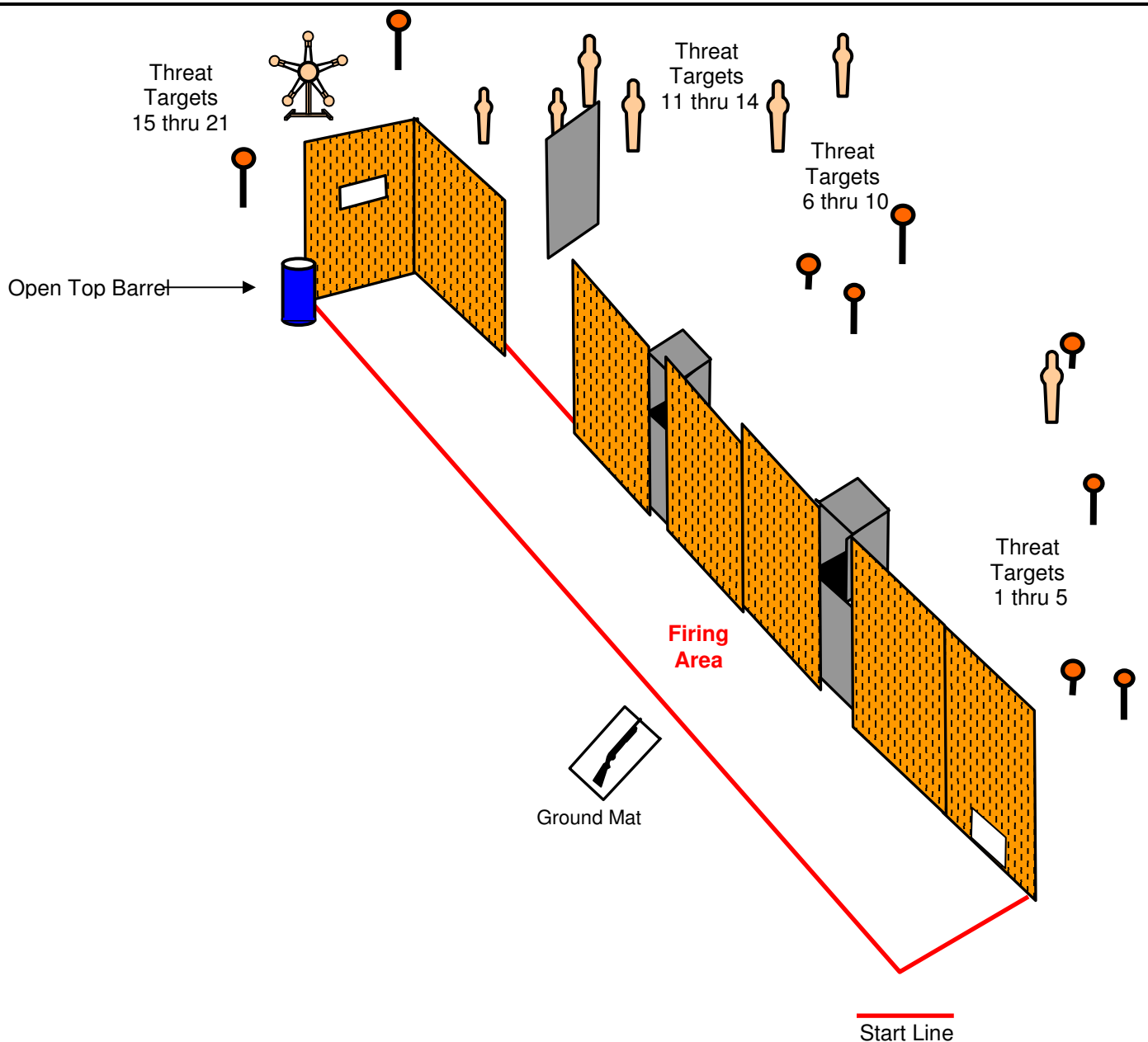
Course: 5	Course Name: Training is Always Better with a Texas Star		
Course Type: Skill Based		Start/Stop: Shot Timer / Last Shot / Max 180 Seconds	
Targets: 9 Clay & 12 Steel		Scoring: TPC - Clays Must Break – Steel Must Fall	
Firearms / Rounds Required: Duty Shotgun = 16 Birdshot Rounds Handgun = 5 Rounds			

Start Position: Loaded Duty handgun secured in holster. Unloaded Shotgun on ground where indicated. Standing with heels on start line.

Course Description: This Course of Fire will test Handgun and Shotgun skills related to: loading and reloading, engagement of multiple targets, shooting thru confined spaces, slicing the pie to locate targets, shooting on the move, long gun to handgun transition and accuracy with speed.

On the Start Signal, retrieve Shotgun, load and move to Firing Area. Engage Clay and Steel Popper Threat Targets with Shotgun. Move to barrel and place Shotgun MUZZLE DOWN inside (Shotgun must be EMPTY or Safety ON). Transition to Handgun and engage Texas Star.

Walls are Visual Barriers only. Transition to Handgun can only be done after firing 16 Shotgun Rounds.



NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

Course: 5 | **Course Name:** Things Are Better With The Texas Star

Course Material & Supplies

- ❑ Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan, White & Black Target Pastors
- ❑ RO Table & Pop Up Tent for Shelter
- ❑ Competitor Equipment Staging Table = 1
- ❑ Material To Create Firing Area Boundaries
- ❑ Material To Mark Start Line
- ❑ Handgun-Shotgun Grade Steel Pepper Poppers = 7 Various Sizes
- ❑ Texas Star
- ❑ Clay Target Stands = 9 / Various Heights
- ❑ Stockade Fence Sections = 7
- ❑ 4 x 6 foot Visual Barrier Panel = 1
- ❑ Material to Construct Tunnel Ports Between Walls
- ❑ Clay Birds = 16 Per Shooter
 - 200 Shooters = 36 Cases
 - 150 Shooters = 27 Cases
 - 100 Shooters = 18 Cases
- ❑ Other



NRA Law Enforcement Division

NRA TACTICAL POLICE COMPETITION SCORECARD

Duty Shotgun = 16 Birdshot Rounds / Duty Handgun 5 Rounds

Fired Time →

	- 0			Miss	Hits Required
Clay Targets	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	9
Steel Poppers	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	7
Texas Star	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	5
Total Zone Hits	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	21

Statistical Office Use

Target Not Engaged → Times 20 =

No Shoot Target Hits → Times 10 =

Procedural Penalties → Times 10 =

Accuracy Loss Penalty

Final Tactical Score

Fired Time Plus All Penalties

Statistical Office Use

Accuracy Loss Factor		Above Times 2	Above Times 4	Above Times 10	Total
Accuracy Loss Penalty	0	<input type="text"/>	<input type="text"/>	<input type="text"/>	= <input type="text"/>

Shooter Initial:

RO Initial:

Time of Day:

Course Name: NRA Course HS 4000 - Training is Always Better with a Texas Star	Course Number: 5
Competitor Name: <input type="text"/>	Competitor Number: <input type="text"/>

Patrol Tactical

