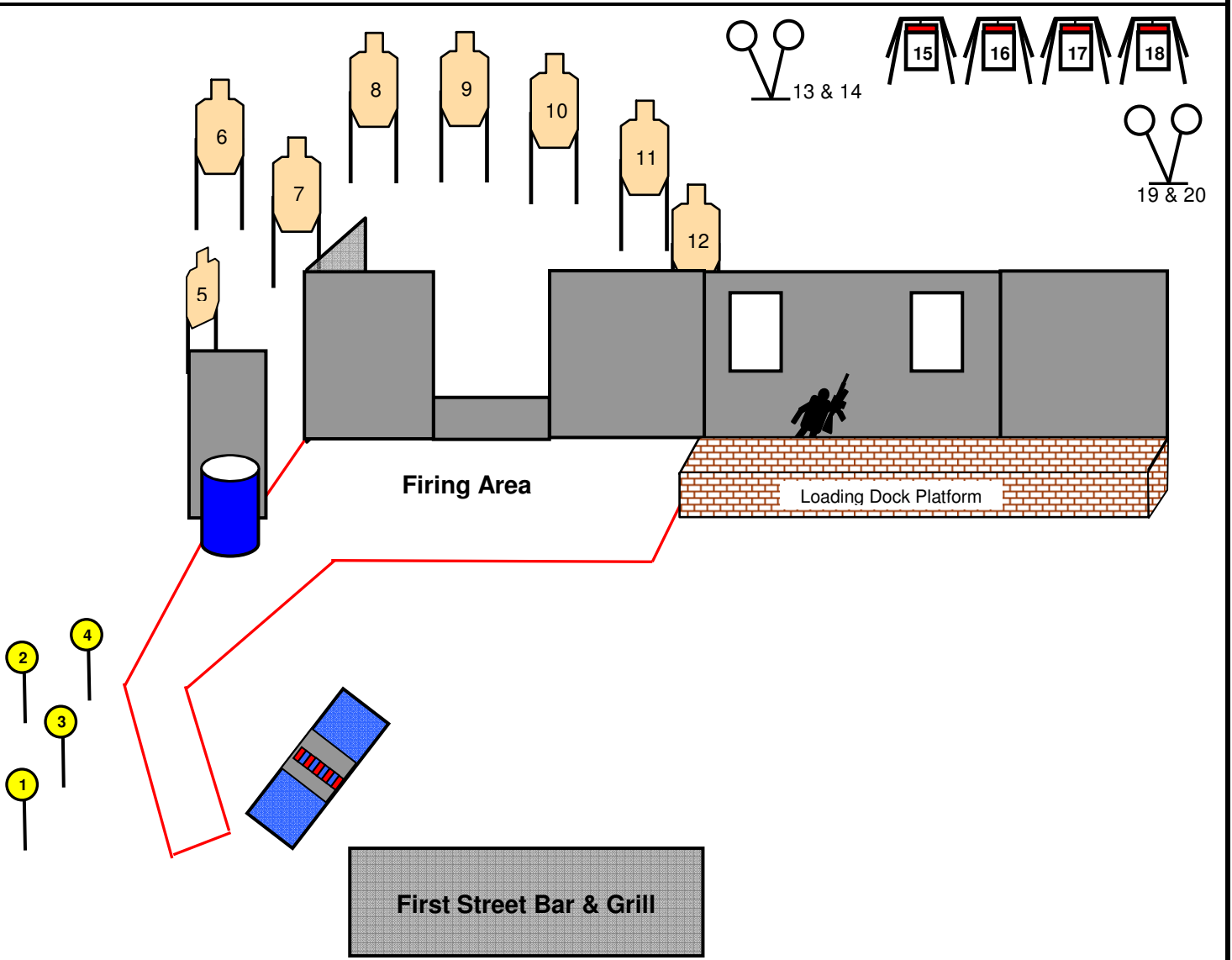


NRA TACTICAL POLICE COMPETITION - COURSE OF FIRE

Course: 2	Course Name: Larceny Report
Stage Type: Scenario Based	Start/Stop: Shot Timer / Last Shot / 180 Second Max. Time
Targets: 8 Steel, 4 Clays, 8 Paper	Scoring: TPC – Best 2 Per Target, Steel Must Fall, Clays Must Break
Firearms / Rounds Required: Duty Shotgun = 4 Birdshot Rounds / Duty Handgun = 16 Rounds / Duty Rifle = 8 Rounds	

Start Position: Shotgun in trunk loaded to Cruiser Safe with 4 rounds (no round in the chamber). Loaded handgun secured in holster. A match provided rifle is staged down range. It belongs to an officer who responded to a call across the street from your location while you are inside the bar. The RO will place two of your loaded rifle magazines in a magazine pouch by the rifle. You must use this ammunition prior to using any other magazines you may have (2 Procedurals for failing to do so). Shooter standing at marks inside the bar, notepad in Support Hand and ink pen in Primary Hand as if writing at chest level.

Course Description: You are taking a report of a stolen wallet inside the First Street Bar & Grill. On the Start Signal, you hear shots from the across the street and exit the bar to investigate. Hearing large caliber rounds you decide to retrieve your Duty Shotgun from the trunk. Move into the firing area and engage Clay Threats 1 thru 4. Out of ammunition you decide to secure your shotgun by handcuffing it to a fence post (placed in barrel and handcuff) and transition to your Duty Handgun. Engage Threat Targets 5 thru 12 as seen. As you move on you see that the first responding officer on “down” on the loading dock and you come under rifle fire. The threat’s distance requires you to use the downed officer’s rifle. Recover it and engage Threat Steel 13 thru 20 with 1 rifle round from window of the building. RO will call Hits on all non-falling steel.



NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

Course: 2

Course Name: *Larceny Report*

Course Material & Supplies

- Shot Timer
- Scorecards
- RO Clipboard
- Ink Pens
- 9V Batteries
- Plastic Folder for completed score sheets
- Staple Gun & Staples
- Flash Targets = 4
- Steel Lollipop Targets = 4
- Target Stands = 8
- Target Strips = 16
- TPC Targets = 8
- Clay Bird Holders = 4 (several extras as spares)
- Clay Birds = 700
- 4 wall sections or coroplast
- Roll plastic to cover openings
- White & Black Spray Paint for Steel
- Open Top Plastic Barrel = 1
- Carpet or other material for inside and bottom of open top barrel
- Material to make Control Lines sticks or survey tape and nails
- Vehicle with accessible trunk / carpet for placing shotgun on inside of trunk
- Match provided iron sighted rifle
- Drag Dummy with ammo pouch
- Pop-Up tent for RO shade
- RO Table
- Loading / Unloading table
- Other: