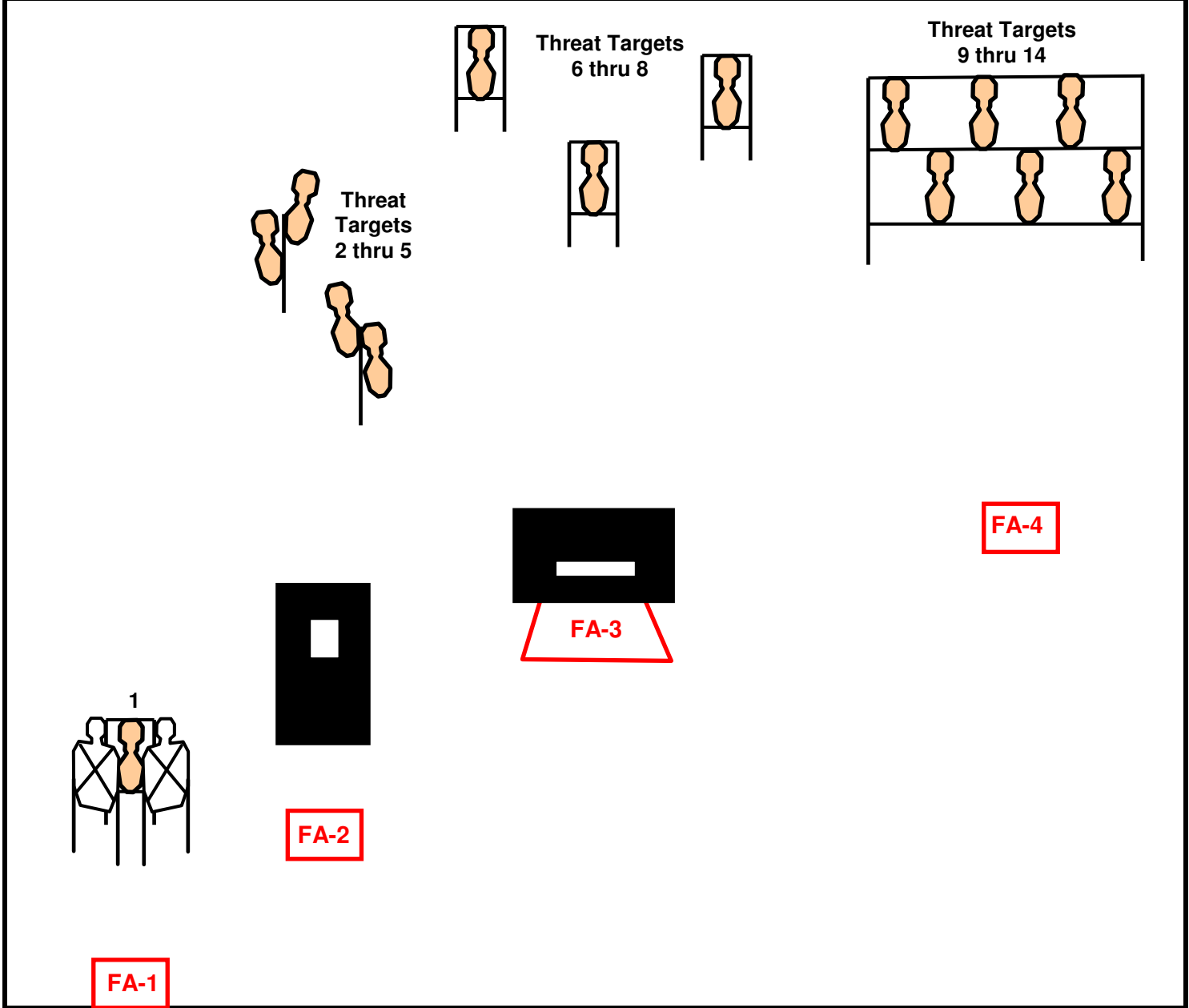


NRA TACTICAL POLICE COMPETITION

Course: 4	Course Name: Zero Down Challenge	H-1045
Course Type: Skill Based	Start/Stop: Shot Timer / Last Shot – 180 Max Time	
Targets: 14 TPC Targets with Zero Down Area Only	Scoring: TPC - Best 2 Hits on Paper	
Firearms / Rounds Required: Duty Handgun = 28 Rounds		
Start Position: Loaded Handgun secured in holster. Standing in Firing Area 1, arms hanging fully down at sides.		
Course Description: This Course will remind you that when it comes to winning a lethal encounter Accuracy is first and Speed is Second. If you do not hit what you are aiming at it does not matter how fast you can draw and fire rounds, how fast you can bail out of a cruiser, how fast you can reload, or what type of handgun, caliber or ammunition you carry. If you do not make an accurate hit with your first round and every round after it, you may not go home. On start Signal: from within the FA-1 engage Threat Target 1, move to FA-2 and engage Threat Targets 2 thru 5 through the wall port, move to FA-3 and engage Threat Targets 6 thru 8 thru port and then move to FA-4 and engage Threat Targets 9 thru 14.		



NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

Course: 4

Course Name: Zero Down Challenge

H-1045

Course Material & Supplies

- Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan, White & Black Target Pastors
- RO Table & Pop Up Tent for Shelter
- Competitor Equipment Staging Table (if available) = 2
- Material to mark Firing Area
- TPC Targets = 16 (2 for Non-Threats)
- Target Stands = 8
- Target Stand Spikes
- Target Stand Sticks = 16 Minimum / Various Lengths
- Coroplast Visual Barrier Wall with Port / Approx. 4' x 6' = 1
- Coroplast Knee Wall / Approx. 3' x 6' = 1
- 2 x 2 Lumber to make frames for above
- Wall Braces = 4 minimum
- Other:



TACTICAL POLICE COMPETITION SCORE SHEET

Duty Handgun = 28 Rounds

Fired Time →

First Shot Time

N/A First Shot Maximum = None

First Shot Penalty

N/A → → =

Target Not Engaged

→ Times 20

No Shoot Target Hits

→ Times 10 =

Procedural Penalties

→ Times 10 =

Loss of Accuracy Penalty

Final Tactical Score

Fired Time Plus All Penalties

Shooter Initial:

RO Initial:

Time of Day:

	- 0	- 2	- 4	Miss	Hits Required
Target 1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 6	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 7	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 8	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 9	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 10	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Steel = 3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	3
Total Zone Hits	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	23

Statistical Office Use

Accuracy Loss Factor

Accuracy Loss Penalty

0 + + + Above Times 10 = Total

H-1045	Course Name: Zero Down Challenge	Course Number: 4
Competitor Name:	<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Team Number: