

NRA TACTICAL POLICE COMPETITION

Course: ABQ 5	Course Name: Shield Up	H-1075
Course Type: Scenario Based		Start/Stop: Shot Timer / Last Shot - 180 Max Time
Targets: 12 TPC Paper	Scoring: TPC - Best 2 Hits on Paper	
Firearms / Rounds Required: Duty Handgun = 24 Rounds		
Start Position: Standing with Heels on Start Line holding Ballistic Shield and loaded handgun at the Ready Position. Shield must be positioned so that you are looking fully through the Viewport.		
<p>Course Description: The School Resource Officer called in a shooting at the administrative offices at the high school and you are first on scene. You grabbed the Ballistic Shield from your cruiser, moved to the office area, and found the SRO. He is trying to cover two hallways at the same time that go back to the other offices. There is no active gunfire and the SRO believes the shooter may have gone down the longer hallway. You agree that he will post up while you do a quick search of the offices down the short hallway behind you and then meet back up. On the Start Signal, enter the structure and engage Threat Targets 1 through 12 as seen from within the Firing Area.</p> <ul style="list-style-type: none"> ♦ The Ballistic Shield must be carried so as to protect your upper body and you must look through the Viewport <u>at all times</u> except when Reloading or taking Immediate Action. One warning will be issued for failing to use the Viewport. Afterwards Procedurals will be assessed. ♦ A Procedural will be assessed for each Threat Target engaged if the handgun is not sighted through the Viewport. ♦ All Reloading: For Safety Consistency the handgun will be placed in the holster and magazines exchanged as needed. Slide Release may only be done using the Slide Release, or hooking the rear sight on the side of the Ballistic Shield with the muzzle downrange. ♦ Immediate Action: TAP the Magazine on the side of the Ballistic Shield, RACK the slide by hooking the rear sight on the side of the Ballistic Shield with the muzzle down range, and engage threats if still necessary. ♦ Feedway Clearance: For Safety Consistency, lower the Ballistic Shield directly in front of you to provide cover to your lower torso and legs and use both hands to LOCK the slide open, RIP out the magazine, RACK the slide several times, TAP in a new magazine, RACK the slide and be READY to engage threats if still necessary. 		
<p>The diagram illustrates the course layout. It features a winding path of brick walls that forms a series of interconnected rooms and hallways. The path starts at a 'Start Line' at the bottom. As the path winds upwards and to the right, it passes through several rooms. Each room contains a 'Threat Target' represented by a numbered figure (1 through 12). The targets are positioned at various heights and locations within the rooms. A 'Firing Area' is indicated by a red arrow pointing towards the path. A legend indicates that a grid pattern represents 'Shoot Thru = Landscape Fabric Walls'. The path ends at a red arrow pointing to the right.</p>		

NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

Course: ABQ 5

Course Name: Shield Up

H-1075

Course Material & Supplies

- ❑ Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan & White Target Pastors
- ❑ RO Table & Pop Up Tent for Shelter
- ❑ Competitor Equipment Staging Table = 2
- ❑ Material To Create Firing Area Boundaries
- ❑ TPC Targets = 17 (5 for Non-Threat)
- ❑ TPC Cover Target = 1
- ❑ Target Stands = 18
- ❑ Target Stand Stakes
- ❑ Target Stand Sticks
- ❑ Full Size Fence Sections = 17 (Some will be cut into half sections)
- ❑ Shoot Thru Walls = 3 Full Size & 2 Half Size (Wood Frames with Landscape Fabric)
- ❑ Doors = 2
- ❑ Door Hinge Sets = 2
- ❑ Door Springs = 2 Sets
- ❑ Door Handle = 2
- ❑ 2" x 2" x 8' Lumber = 60
Wall Supports, Cross Braces & Framing for Shoot Through Walls
- ❑ 2" x 4" x 8' Lumber to Hang Doors = 4
- ❑ 1" x 2" x 8' Lumber for Firing Area Lines, Start Line & Target Stand Sticks = 44
- ❑ Landscape Fabric for Shoot Through Walls
- ❑ Spikes for Target Stands, Wall Supports and Firing Area Lines = 70
- ❑ Ballistic Shield with Viewport
- ❑ Other



TACTICAL POLICE COMPETITION SCORE SHEET

Duty Handgun = 24 Rounds

Max Time Exceeded = Plus 1000

Did Not Finish Course = Plus 1500

Disqualified = Plus 2000

Penalty Will be Added by the Statistical Office

Fired Time →

First Shot Time
↓

N/A First Shot Maximum = **N/A**

	- 0	- 2	- 4	Miss	Hits Required
Target 1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 6	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 7	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 8	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 9	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 10	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 11	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 12	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2

Total Zone Hits	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	24
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	Statistical Office Use
First Shot Penalty	N/A → → = <input type="text"/>
Target Not Engaged	<input type="text"/> → Times 20 = <input type="text"/>
No Shoot Target Hits	<input type="text"/> → Times 10 = <input type="text"/>
Procedural Penalties	<input type="text"/> → Times 10 = <input type="text"/>
Loss of Accuracy Penalty	<input type="text"/>
Final Tactical Score	<input type="text"/>
<i>Fired Time Plus All Penalties</i>	

Statistical Office Use				
Accuracy Loss Factor	Above Times 2	Above Times 4	Above Times 10	Total
Accuracy Loss Penalty	0	<input type="text"/>	<input type="text"/>	<input type="text"/>

RO Name: **PRINT**

Shooter Initial:

Time of Day:

H-1075	Course Name: Shield Up	Course Number: 5
Competitor Name:	<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Team Number: