

# NRA TACTICAL POLICE COMPETITION - COURSE OF FIRE

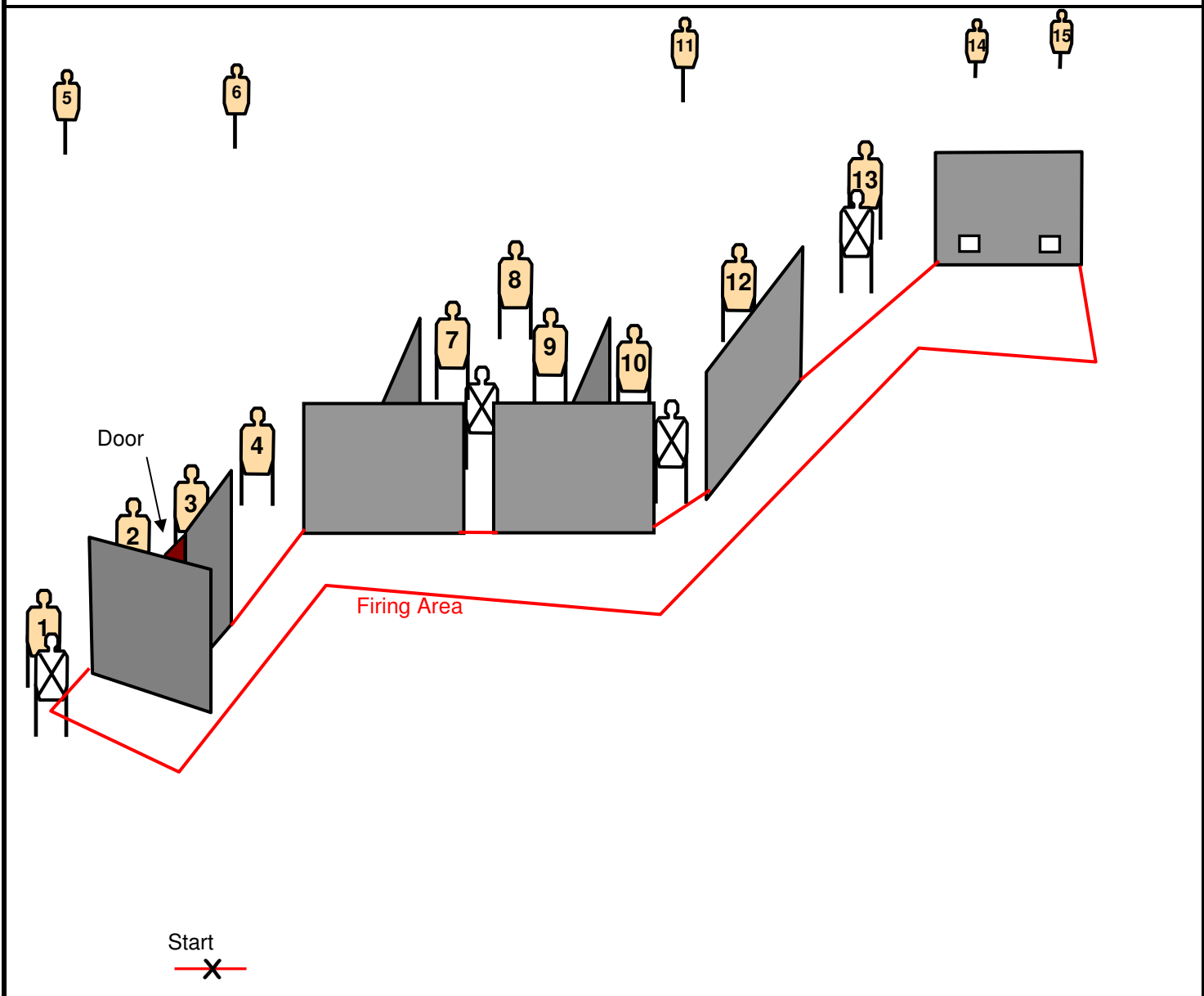
<b>Course:</b> 3	<b>Course Name:</b> Active Shooter Training Run
<b>Course Type:</b> Scenario Based	<b>Start/Stop:</b> Shot Timer / Last Shot
<b>Targets:</b> 15 Paper	<b>Scoring:</b> TPC - Best 2 Hits on Paper
<b>Firearms / Rounds Required:</b> Patrol Rifle = 30 Rounds	

**Start Position:** Standing with heels touching Start Line, Loaded Patrol Rifle at Shoulder Ready.

**Course Description:** This Course of Fire will allow you to practice your Active Shooter Training and encompass; multiple targets, door way engagements, non-threats creating visual and physical barriers, unusual shooting positions and shooting on the move.

You are first on the scene of a man with a gun call in the back section of a large commercial warehouse. As you are walking to a position of cover and observation along a long corridor to await other units, you see a subject with a gun pointed down by his leg. As you Challenge the subject he begins to move backwards towards a stack of pallets.

On Start Signal, move to the Firing Area and engage Threat Targets 1 thru 15 as seen. Walls represent solid cover.



# **NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES**

**Course:** 3

**Course Name:** Active Shooter Training Run

## **Course Material & Supplies**

- Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan, White & Black Target Pastors
- RO Table & Pop Up Tent for Shelter
- Competitor Equipment Staging Table = 2
- Material To Create Firing Area Boundaries
- TPC Targets = 14 (4 for Non-Threat)
- ½ Size IPSC Targets = 5
- Target Stands = 19
- Target Stand Sticks = 38 minimum / Various lengths
- Wall Sections = 8
- Wood Screen Door
- Spring Hinges for Door
- Handle for Door
- Wall Supports Rods
- Material to make Start Line
- Material to make Control Lines
- Target Stakes
- Other:



NRA Law Enforcement Division

# NRA TACTICAL POLICE COMPETITION SCORECARD

Patrol Rifle = 30 Rounds

Fired Time →

	0 / AB	2 / C	4 / D	Miss	Hits Required
Target 1					2
Target 2					2
Target 3					2
Target 4					2
Target 5					2
Target 6					2
Target 7					2
Target 8					2
Target 9					2
Target 10					2
Target 11					2
Target 12					2
Target 13					2
Target 14					2
Target 15					2
<b>Total Zone Hits</b>					<b>30</b>

Statistical Office Use	
Target Not Engaged <input type="text"/>	Times 20 = <input type="text"/>
No Shoot Target Hits <input type="text"/>	Times 10 = <input type="text"/>
Procedural Penalties <input type="text"/>	Times 10 = <input type="text"/>
Accuracy Loss Penalty <input type="text"/>	
<b>Final Tactical Score</b>	<input type="text"/>
Fired Time Plus All Penalties	

Statistical Office Use				
Accuracy Loss Factor	Above Times 2	Above Times 4	Above Times 10	Total
Accuracy Loss Penalty	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<b>0</b>	+	+	+	=

Shooter Initial:

RO Initial:

Time of Day:

Course Name: <b>NRA Course R 2000 - Active Shooter Training Run</b>	Course Number: <b>3</b>
Competitor Name: <input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Competitor Number: <input type="text"/>

