**NRA Tactical Police Competition**

<table>
<thead>
<tr>
<th>Course: 6</th>
<th>Course Name: Accuracy First – Speed Second</th>
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<tbody>
<tr>
<td>Stage Type: Skill Based</td>
<td>Start / Stop: Shot Timer / Last Shot – 180 Max Time</td>
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<tr>
<td>Targets: 8 Paper &amp; 5 Steel</td>
<td>Scoring: TPC - Best 2 Hits on Paper / Steel Must Fall</td>
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<td>Firearms / Rounds Required: Duty Handgun = 21 Rounds</td>
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**Start Position:** Unloaded Handgun with slide forward on table with locator indicator visible thru trigger guard. All loaded magazines must be on person. Standing facing up range with toes touching marks.

**Course Description:** On Start Signal, retrieve handgun, load using a magazine from Duty Pouch, and engage Threat Targets 1 thru 13 with handgun from within the Firing Area. Threat Steel must be engaged thru center port. NO other Threat Targets can be engaged thru center port. All firing must be standing position with NO artificial support.

![Diagram of the course](image.png)
### Course Material & Supplies

- Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan, White & Black Target Pasters
- RO Table & Pop Up Tent for Shelter
- Competitor Equipment Staging Table = 1
- Material To Create Firing Area
- TPC Targets = 18 (some used for Non-Threat)
- Target Stands = 16
- Target Stand Sticks = 32 Various lengths
- Steel Pepper Popper ¼ Size with Elevated Stands = 5 Pistol Grade
- TPC Tan Paint for Steel
- Table for Prop
- Piece of carpet to place handgun on
- Two 4 x 7 foot panels for visual barriers
- Panels for low and high visual barriers on table
- Other:
NRA Tactical Police Competition Scorecard

Duty Handgun = 21 Rounds

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<tr>
<th>Target 1</th>
<th>Target 2</th>
<th>Target 3</th>
<th>Target 4</th>
<th>Target 5</th>
<th>Target 6</th>
<th>Target 7</th>
<th>Target 8</th>
<th>Steel 9</th>
<th>Steel 10</th>
<th>Steel 11</th>
<th>Steel 12</th>
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Total Zone Hits: 21

Statistical Office Use

- Accuracy Loss Factor
- Above Times
  - 2
  - 4
  - 10

Accuracy Loss Penalty: 0

Shooter Initial: 
RO Initial: 
Time of Day: 

Course Name: NRA Course H 1024 - Accuracy First – Speed Second
Course Number: 6
Competitor Name: 
Competitor Number: 
Patrol: 
Tactical: 

Final Tactical Score: 

Fired Time: 

Target Not Engaged

No Shoot Target Hits

Procedural Penalties

Accuracy Loss Penalty

Fired Time Plus All Penalties

NRA Law Enforcement Division