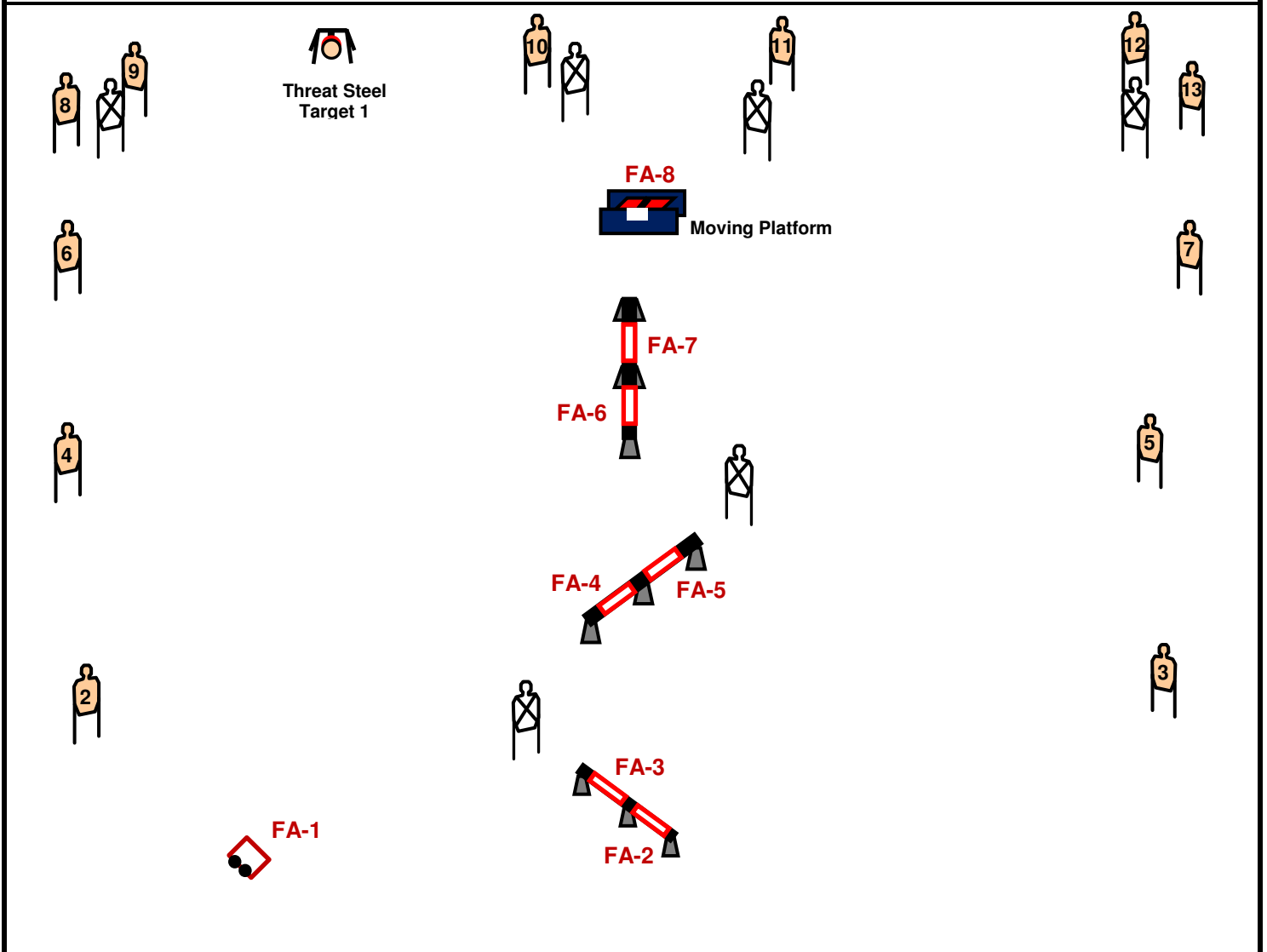


NRA TACTICAL POLICE COMPETITION

Course: 5	Course Name: Unbalanced Rifle Platforms	R-2020
Course Type: Skill Based		Start/Stop: Shot Timer / Last Shot – 180 Max Time
Targets: 12 Paper / 1 Steel	Scoring: TPC - Best 2 Hits on Paper / Steel Must Fall or Flash	
Firearms / Rounds Required: Patrol Rifle = 25 Rounds Maximum / One Procedural Per Round Fired Over		
<p>Start Position: Shooter will load three magazines and give them to Range Officer. One magazine loaded with 11 rounds, one magazine loaded with 7 rounds and one magazine loaded with 12 rounds. Rifle loaded to Cruiser Safe with magazine selected by Range Officer (Safety ON, Bolt Closed on Empty Chamber, Magazine Locked in Place). Standing with heels on marks at Safety Circle Position.</p>		
<p>Course Description: Firing Areas 2 thru 8 simulate boards or logs crossing a culvert. Safety must be ON anytime you are moving onto a board, moving on a board, and when dismounting a board. When firing BOTH feet must be in contact with the board. If you fall off a board you must go back and start at the beginning of that board.</p> <p>On the Start Signal, from within FA-1, engage Threat Steel Target 1. Move onto FA-2 and engage Threat Target 2, move to FA-3 and engage Threat Target 3. Advance to FA-4 and engage Threat Target 4, and from FA-5 engage Threat Target 5, Move to FA-6 and engage Threat Target 6 and from FA-7 engage Threat Target 7. Then move onto FA-8, place one foot within each marked area, and engage Threat Targets 8 thru 13.</p> <p>NOTE: RO will call HIT when Threat Steel is engaged. One Procedural Per Round Fired Over maximum One Procedural for each target engaged from Wrong Firing Area – However Hits on Target will Count</p>		



NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

Course: 5

Course Name: Unbalanced Rifle Platforms

R - 2020

Course Material & Supplies

- Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan, White & Black Target Pastors
- RO Table & Pop Up Tent for Shelter
- Competitor Equipment Staging Table (if available) - 2
- TPC Targets = 18 (12 Threat / 6 Non Threat)
- Target Stands = 18
- Target Stand Spikes = 18 Minimum / 36 Optimum
- Target Stand Sticks = 36 Minimum / Various Lengths
- Material to Make Firing Area 1
- Simulated Logs = 3
 - 2" x 8" x 10" = 3 Used for Tops
 - 2" x 10" x 10" = 6 Used for Sides
 - 2" x 2" x 6" with ends cut at 45 degrees for side braces = 12
- Red Duct Tape to Mark Firing Area Lines on Above (Actual Firing Area is unpainted wood)
- Black Paint for Simulated Logs
- Moving Platform Box / Approximately: 10" high x 26: Long
- Rifle Grade Steel Flash Target = 2 (One for course and one spare)
- Other:



TACTICAL POLICE COMPETITION SCORE SHEET

Patrol Rifle = 25 Rounds Maximum

Fired Time →

First Shot Time
↓

First Shot Maximum = None

	- 0	- 2	- 4	Miss	Hits Required
Steel Target 1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	1
Target 2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	2
Target 3	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	2
Target 4	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	2
Target 5	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	2
Target 6	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	2
Target 7	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	2
Target 8	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	2
Target 9	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	2
Target 10	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	2
Target 11	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	2
Target 12	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	2
Target 13	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	2
Total Zone Hits	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	25

First Shot Penalty

→ =

Target Not Engaged

→ Times 20 =

No Shoot Target Hits

→ Times 10 =

Procedural Penalties

→ Times 10 =

Loss of Accuracy Penalty

Final Tactical Score

Fired Time Plus All Penalties

Statistical Office Use

<i>Statistical Office Use</i>				
Accuracy Loss Factor	Above Times 2	Above Times 4	Above Times 10	Total
Accuracy Loss Penalty	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	0	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

RO Name: PRINT

Shooter Initial:

Time of Day:

R-2020	Course Name: Unbalanced Rifle Platforms	Course Number: 5
Competitor Name:	<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Team Number: