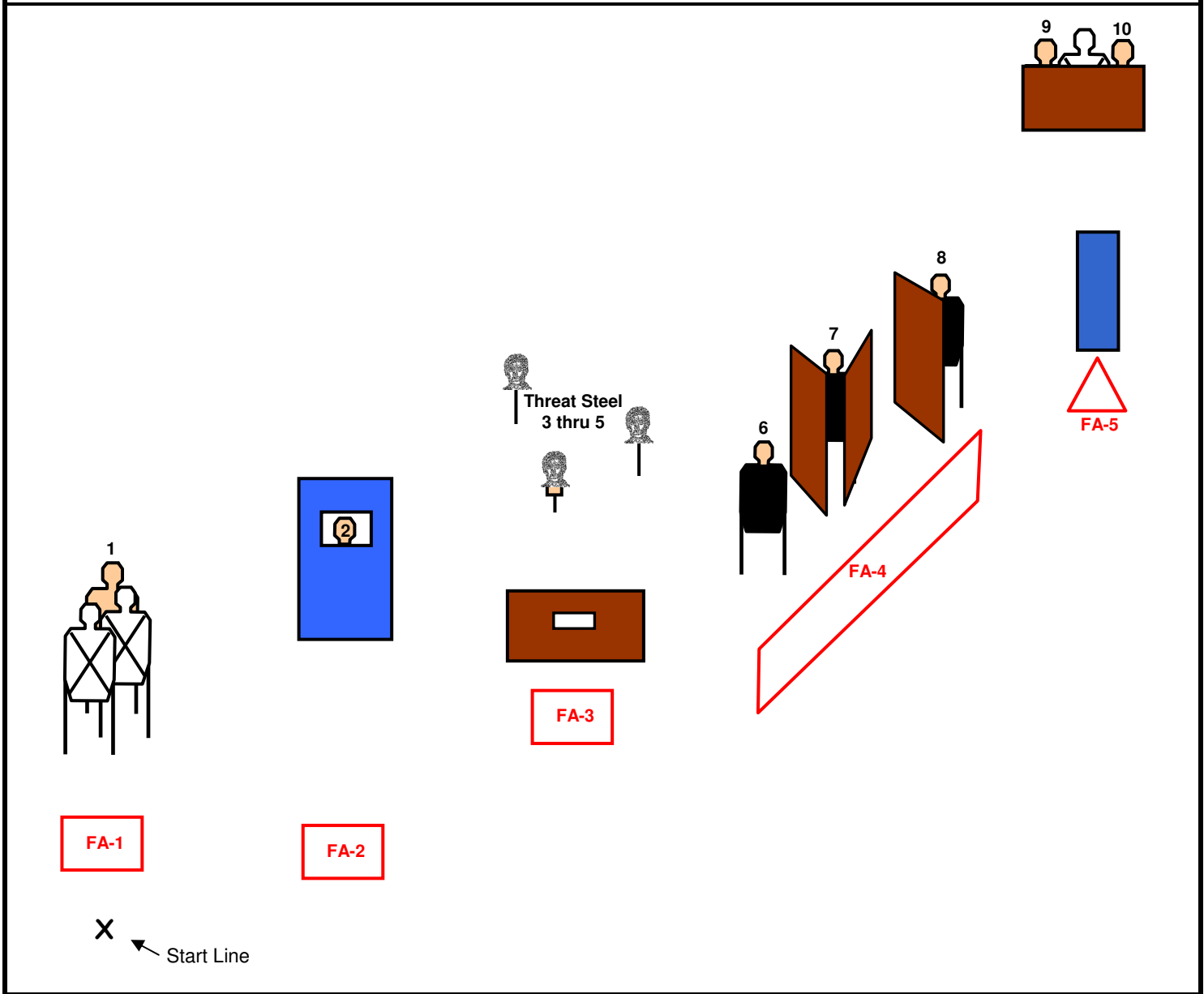


NRA TACTICAL POLICE COMPETITION

Course: 1	Course Name: Target Offered or Selected – Head Shots Only	H-1032
Course Type: Skill Based		Start/Stop: Shot Timer / Last Shot – 180 Max Time
Targets: 7 Paper / 3 Steel	Scoring: TPC - Best 2 Hits on Paper / Steel Must Fall	
Firearms / Rounds Required: Duty Handgun = 17 Rounds		
Start Position: Loaded Handgun secured in holster. Standing with heels on Start Line, police radio in one hand and drivers license in the other hand. Radio held at mouth level as if speaking and ID held at nose level as if reading the information while being able to see a suspect in front of you.		
Course Description: Actual incidents have caused many agencies to recognize that they need to incorporate head shots in their training programs. However, many devote very limited training and practice time for officers to become proficient or know their personal limitations. Countless situations may force an officer to make a head shot, including obstructed view of the threat, the threat accidentally or purposely using cover, or the suspect deliberately or unintentionally concealed behind a person not posing an immediate threat. This Course places you in 5 situations where the only viable targeting options are head shots. On start Signal: from within Firing Area 1 engage Threat Target 1; move to FA-2 and engage Threat Target 2; move to FA-3 and engage Threat Steel 3 thru 5 thru port; move to FA-4 and engage Threat Targets 6 thru 8; and move to FA-5 and engage Threat Targets 9 and 10.		
First Shot Time = 2.5 Seconds / Failure = Actual First Shot Time is Penalty		



NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

Course: 1

Course Name: Target Offered or Selected – Head Shots Only

H-1032

Course Material & Supplies

- Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan, White & Black Target Pastors
- RO Table & Pop Up Tent for Shelter
- Competitor Equipment Staging Table (if available) = 2
- Material to mark Firing Areas
- TPC Targets = 10 (3 for Non-Threats)
- Target Stands = 10
- Target Stand Spikes
- Target Stand Sticks = 20 Minimum / Various Lengths
- Steel Head Plate with stands = 3 plus 1 spare
- Visual Barrier Wall with Port / Approx. 4' x 6' = 1
- Visual Barrier Wall / Approx. 4' x 6' = 3
- Knee Wall Visual Barrier with Port / Approx. 4' x 5' = 1
- Knee Wall Visual Barrier / Approx. 4' x 6' = 1
- Visual Barrier / Approx. 3' x 7' = 1
- Wall Braces = 12 minimum
- Blue Training Radio
- Simulated Drivers License
- Head Target Overlays = 350
- Spray Glue for Head Target Overlays
- Black Paint to mark Hard Cover on targets
- Other:



TACTICAL POLICE COMPETITION SCORE SHEET

Duty Handgun = 17 Rounds

Fired Time →

First Shot Time
↓

First Shot Maximum = 2.5 Seconds

First Shot Penalty

→

Target Not Engaged

→ Times 20

No Shoot Target Hits

→ Times 10 =

Procedural Penalties

→ Times 10 =

Loss of Accuracy Penalty

Final Tactical Score

Fired Time Plus All Penalties

Shooter Initial:

RO Initial:

Time of Day:

	- 0	- 2	- 4	Miss	Hits Required
Target 1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Steel 3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	1
Steel 4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	1
Steel 5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	1
Target 6	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 7	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 8	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 9	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Target 10	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Total Zone Hits	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	17

Statistical Office Use

Accuracy Loss Factor

Above Times 2

Above Times 4

Above Times 10

Total

Accuracy Loss Penalty

$$\begin{matrix}
 \mathbf{0} \\
 \mathbf{0} \\
 \mathbf{0} \\
 \mathbf{0}
 \end{matrix}
 + \square + \square + \square = \square$$

H-1032	Course Name: Target Offered or Selected – Head Shots Only	Course Number: 1
Competitor Name:	<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Team Number: