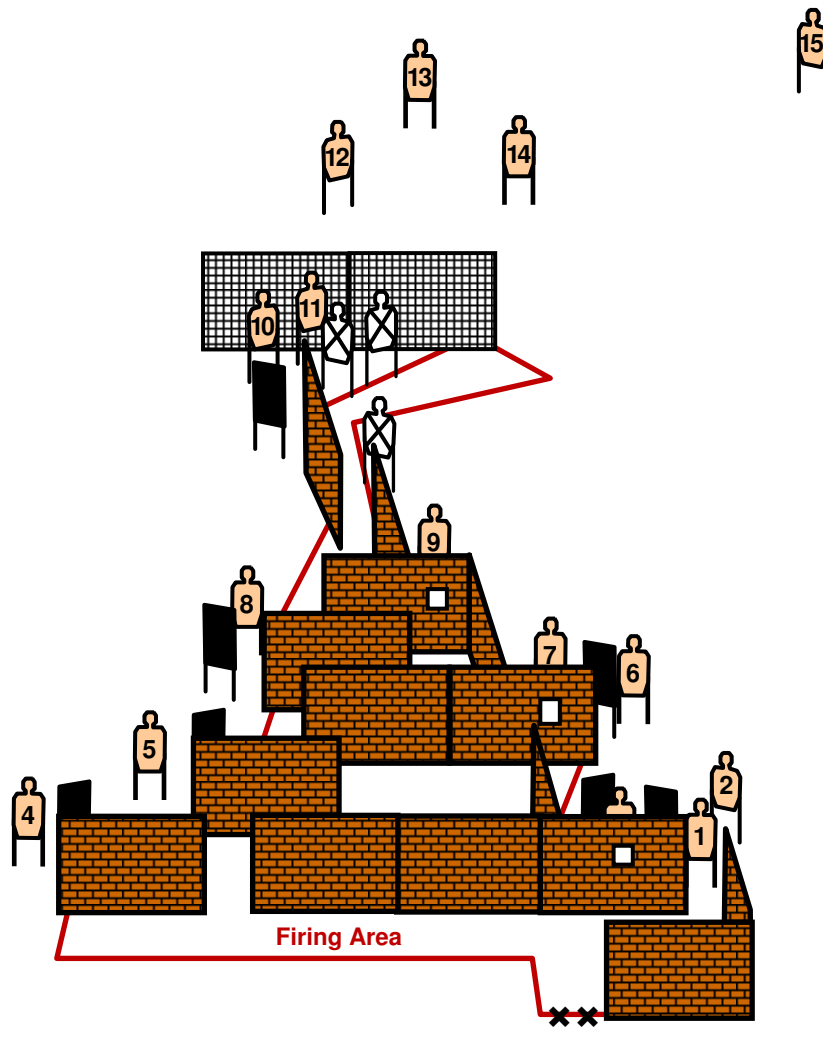


NRA TACTICAL POLICE COMPETITION

Course: SIG 2	Course Name: Check the Corners	H-5024
Course Type: Scenario Based	Start/Stop: Shot Timer / Last Shot - 180 Max Time	
Targets: 15 TPC Paper	Scoring: TPC - Best 2 Hits on Paper	
Firearms / Rounds Required: Patrol Rifle = 28 Rounds MAXIMUM / Duty Handgun = 2 Rounds		
Start Position: Loaded Holstered Duty Handgun. Loaded Patrol Rifle at Shoulder Ready position. Maximum rifle rounds that can be fired is 28 rounds.		
<p>Course Description: You are first on the scene for a call at a doctor's office for a male believed to be on drugs who entered the office, demanded pain killers and when refused pushed past the nurse's station pushing staff members down and threatening to "slice them up" if they did not tell him where to find pain pills. The employees and patients rushed out of the office as he made his way down the hallway and one called 911 from a cell phone. On the Start Signal, enter the structure and engage Threat Targets 1 through 15 as seen from within the Firing Area. When Patrol Rifle is empty transition to Duty Handgun and engage any remaining Threat Targets using Muzzle Up, Muzzle Down or sling the rifle exercising proper muzzle control. Firing more than 28 rifle rounds will result in ONE procedural per round fired and any corresponding hits will be scored as Misses.</p>		



NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

Course: SIG 2

Course Name: Check the Corners

H-5024

Course Material & Supplies

- ❑ Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan & White Target Pastors
- ❑ RO Table & Pop Up Tent for Shelter
- ❑ Competitor Equipment Staging Table = 2
- ❑ Material To Create Firing Area Boundaries
- ❑ TPC Targets = 18 (3 for Non-Threat)
- ❑ TPC Cover Target = 7
- ❑ Target Stands = 25
- ❑ Target Stand Stakes
- ❑ Target Stand Sticks
- ❑ Full Size Fence Sections = 14 (Some will be cut into half sections)
- ❑ Shoot Thru Walls = 2 Full Size (Wood Frames with Landscape Fabric)
- ❑ 2" x 2" x 8' Lumber = 35
Wall Supports, Cross Braces & Framing for Shoot Through Walls
- ❑ 1" x 2" x 8' Lumber for Firing Area Lines, Start Line & Target Stand Sticks = 67
- ❑ Landscape Fabric for Shoot Through Walls
- ❑ Spikes for Target Stands, Wall Supports and Firing Area Lines = 85
- ❑ Other



TACTICAL POLICE COMPETITION SCORE SHEET

Patrol Rifle = 28 Rounds / Duty Handgun = 2 Rounds

- Max Time Exceeded = Plus 1000
- Did Not Finish Course = Plus 1500
- Disqualified = Plus 2000

Penalty Will be Added by the Statistical Office

Fired Time →

First Shot Time
↓

N/A First Shot Maximum = N/A

	- 0	- 2	- 4	Miss	Hits Required
Target 1	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	2
Target 2	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	2
Target 3	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	2
Target 4	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	2
Target 5	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	2
Target 6	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	2
Target 7	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	2
Target 8	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	2
Target 9	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	2
Target 10	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	2
Target 11	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	2
Target 12	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	2
Target 13	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	2
Target 14	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	2
Target 15	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	2
Total Zone Hits	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/>	30

Statistical Office Use

First Shot Penalty: **N/A** → → =

Target Not Engaged: → Times 20 =

No Shoot Target Hits: → Times 10 =

Procedural Penalties: → Times 10 =

Loss of Accuracy Penalty:

Final Tactical Score
Fired Time Plus All Penalties

Statistical Office Use

Accuracy Loss Factor: **0** + + + =

Above Times 2 Above Times 4 Above Times 10

RO Name: PRINT

Shooter Initial:

Time of Day:

H-5024	Course Name: Check the Corners	Course Number: 2
Competitor Name: <input style="width: 80%; height: 20px;" type="text"/>		Team Number: <input style="width: 50px; height: 20px;" type="text"/>
<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical		