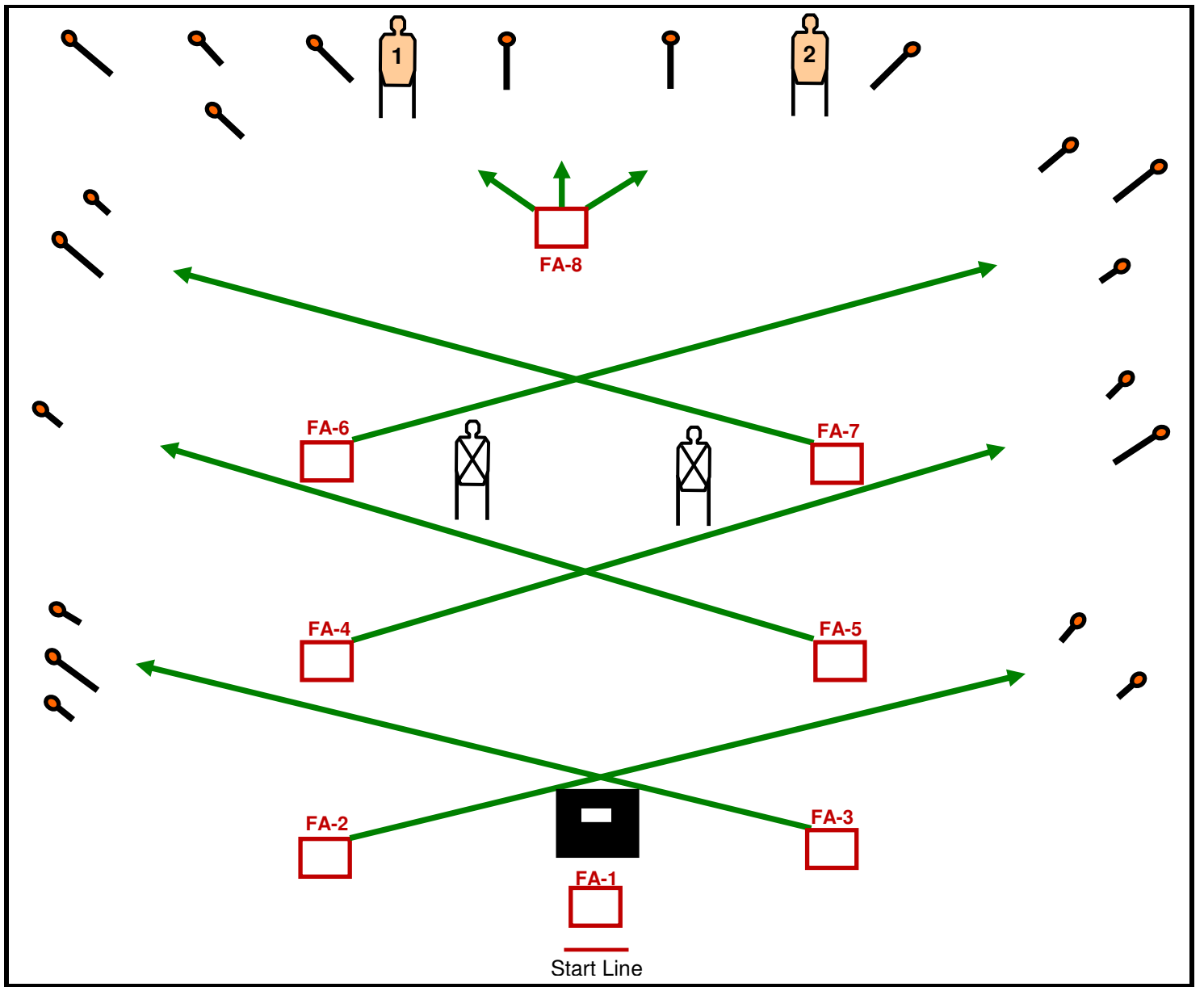


NRA TACTICAL POLICE COMPETITION

Course: 3	Course Name: Shotgun Box-to-Box Select Load	S- 3021
Course Type: Skill Based	Start/Stop: Shot Timer / Last Shot - 180 Max Time	
Targets: 2 Paper & 20 Clays	Scoring: TPC - Best 2 Hits on Paper / Clays Must Break	
Firearms / Rounds Required: Duty Shotgun = MAXIMUM of 4 Slug Rounds / 25 Birdshot Rounds		
Start Position: Standing with heels on Start Line. Shotgun fully loaded with Birdshot Rounds with Safety On at Shoulder Ready. All additional Birdshot ammunition inside provided Grab & Go Bag with flap secure. If available, one Side Saddle Carrier or Speed Feed Stock may be used to hold up to 6 Rounds. Slug Rounds must be in Side Saddle, Grab & Go Bag external loops, Speed Feed Carrier or Pocket.		
Course Description: On the Start Signal move to FA-1. While totally behind cover, conduct a Select Load to exchange Birdshot Rounds for Slug Rounds and then from cover engage Threat Targets 1 & 2 with Slugs. Move to any other Firing Area and engage the appropriate Threat Targets for that Firing Area. Then move to another Firing Area of choice and engage the appropriate Threat Targets. Move from Firing Area to Firing Area until all Threat Targets have been engaged. You may move with an unloaded Shotgun. Any live rounds must be recovered.		
NOTE: Select Loading cannot be done by firing Birdshot Rounds. Violation = Disqualification. Firing Rounds not from Grab & Go Bag or Side Saddle = 2 Procedural Penalties PER Round Fired. Engaging Threat Target from wrong Firing Area = Scored as a Miss plus a Failure to Engage		



NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

Course: 3

Course Name: Shotgun Box-to-Box Select Load

S- 3021

Course Material & Supplies

- Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan, White & Black Target Pastors
- RO Table & Pop Up Tent for Shelter
- Competitor Equipment Staging Table = 2
- Material To Create Firing Areas (listed below)
- Material To Make Start Line
- Clay Bird Stands = 22 (includes 2 spare)
- Target Stands = 4
- TPC Targets = 4 (2 for Non-Threat)
- Target Sticks = 8
- Spikes for Cover Wall Braces and Target Stands = 10
- Simulated Cover Wall / 6.5' Tall x 8' Long with Horizontal Port / Made of Landscape Fabric or Coroplast = 1
- Supports for Above
- 2" x 2" x 8' Lumber to Make Cover Wall & Braces = 10
- 1" x 2" x 8' Lumber for Firing Areas and Target Sticks = 10
- Clay Birds: 20 Per Shooter
For 110 Shooters = 2,200 = 24 Cases (90 Count Box)
- Grab & Go Bag = 2
- Other:



TACTICAL POLICE COMPETITION SCORE SHEET

Duty Shotgun = 20 Birdshot Rounds & MAXIMUM of 4 Slug Rounds

Fired Time →

First Shot Time
↓

First Shot Maximum = **None**

First Shot Penalty

Statistical Office Use
→ =

Target Not Engaged

Times 20

No Shoot Target Hits

Times 10 =

Procedural Penalties

Times 10 =

Loss of Accuracy Penalty

Final Tactical Score

Fired Time Plus All Penalties

	- 0	- 2	- 4	Miss	Hits Required
Threat Target 1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Threat Target 2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Clay Threats	<input type="text"/>	<input style="background-color: black;" type="text"/>	<input style="background-color: black;" type="text"/>	<input type="text"/>	20
Total Zone Hits	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	24

Statistical Office Use				
Accuracy Loss Factor	Above Times 2	Above Times 4	Above Times 10	Total
Accuracy Loss Penalty	<input style="background-color: black; color: white; text-align: center;"/> 0	<input type="text"/>	<input type="text"/>	<input type="text"/>

RO Name:

Shooter Initial:

Time of Day:

S - 3021	Course Name: Shotgun Box-to-Box Select Load	Course Number: 3
Competitor Name:	<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Team Number: