**NRA Tactical Police Competition - course of fire**

**Course:** BC 2  |  **Course Name:** Home Shootout  |  **H** - 1038

**Course Type:** Scenario Based  |  **Start/Stop:** Shot Timer / Last Shot / Max 180 Seconds

**Targets:** 7 Paper  |  **Scoring:** TPC - Best 2 on Paper

**Firearms / Rounds Required:** Duty Handgun = 14 Rounds

**Start Position:** Unloaded Duty Handgun and two loaded magazines secured in lockbox. Key for lock box in nightstand. Sitting in chair facing up range with one leg crossed over the other leg, toe on Start Line. Ankle on knee with both hands touching laces of shoe.

**Course Description:** You are at home and just finished unloading your handgun, locking it and the two magazines you carry in your home lock box, and placing the lock box key in your nightstand. You are seated and getting ready to take your shoe off when you hear glass breaking and voices towards the front rooms. On the Start Signal, retrieve your handgun from the lock box, load, and engage Threat Targets 1 thru 7 from within the Firing Area. Extra magazine must be “secured” on person.

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**Diagram:**

SW = Shoot-thru Wall

**Legend:**
- 1
- 2
- 3
- 4
- 5
- 6
- 7

**Start Line**
Course Material & Supplies

- Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan, White & Black Target Pasteers
- RO Table & Pop Up Tent for Shelter
- Competitor Equipment Staging Table = 1
- Material To Create Firing Area
- Material To Mark Start Line
- TPC Targets = 10 (3 for Non-threat)
- Target Stands = 9
- Target Sticks = 20 Various Sizes
- Wall Sections Solid = 8 (one will be cut to two ½ Walls)
- Shoot-Thru Wall Sections, or Coroplast Walls = 2
- Table = 1
- Table with Drawer = 1
- Keyed Lock Box = 1 (Extra Keys for breakage = 2)
- Wood Screen Door = 2
- Spring Loaded Hinges for Doors = 4
- Door Handle = 2
- Chair = 2 (1 extra in case one is broken)
- Other
NRA Law Enforcement Division

Tactical Police Competition Score Sheet

Duty Handgun = 14 Rounds

Fired Time ➔

First Shot Time

N/A

First Shot Maximum = N/A

First Shot Penalty

N/A ➔ =

Target Not Engaged

Times 20

No Shoot Target Hits

Times 10 =

Procedural Penalties

Times 10 =

Loss of Accuracy Penalty

Final Tactical Score

Fired Time Plus All Penalties

Shooter Initial:

RO Initial:

Time of Day:

Statistical Office Use

Accuracy Loss Factor

Above Times 2

Above Times 4

Above Times 10

Total

Accuracy Loss Penalty

0 + 0 + 0 =

Total Zone Hits

- 0 - 2 - 4 Miss

Target 1

Target 2

Target 3

Target 4

Target 5

Target 6

Target 7

2

2

2

2

2

2

Miss Required

2

20

10

10

0

1038

Course Name:

Home Shootout

Course Number: 2

Competitor Name:

Team Number: