Course: HS-4030  
Course Name: Shotgun Handgun Challenge

Course Type: Skill Based  
Start/Stop: Shot Timer / Last Shot - 180 Max Time

Targets: 10 Clays / 3 TP-1 Targets / 2 Steel  
Scoring: Best 2 Hits / Steel Must Fall / Clays Must Break

Firearms / Rounds Required:  
Duty Shotgun = 11 Birdshot Rounds / Duty Handgun = 7 Rounds

Start Position: Holstered loaded Duty Handgun. Standing in Firing Area 1, heels touching back of Firing Area 1, with loaded Duty Shotgun loaded at Shoulder Ready and support hand on door knob.

Course Description: This course will let you check your shotgun and handgun skills in some unique ways, including firing during a door entry, shooting on the move, engaging targets partially concealed behind cover and engaging moving targets.

On the Start Signal open the door and hold it open with your support hand while engaging immediate Threat Steel Target 1 with your Duty Shotgun, firing one handed. Move through Firing Area 2 and engage Threat Clay Targets 2 through 5 WHILE MOVING. Then move to Firing Area 3 and engage Clay Threat Targets 6 through 11. Then place Duty Shotgun Muzzle Down with Safety ON in barrel at Firing Area 4 and engage Steel Threat Target 12 with Duty Handgun and move to Firing Area 5 and engage Threat Targets 13 through 15 with Duty Handgun.

- Failing to fire the first Duty Shotgun round one handed will be a Procedural Penalty.
- For this course, **ALL** hits on the Threat Targets AND No Shoot Targets for Firing Area 5 will be scored, even those that may be Pass Through Hits.
## Course Material & Supplies

- **Course of Fire Kit**: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan, White & Black Target Pasters
- **RO Table & Pop Up Tent for Shelter**
- **Competitor Equipment Staging Table = 2**
- **Material To Create Firing Area Boundaries – 1” x 2” Lumber and Red Paint**
- **Material To Mark Start Line**
- **TPC Targets = 6** (3 for No Shoots)
- **Full Size Fence Sections = 1**
- **1” x 2” x 8’ Lumber For Target Stand Sticks and Firing Areas = 40**
- **2” x 2” x 8’ Lumber for Wall Supports and Swinging Target Set Up = 8**
- **4” x 4” x 8’ Post to Form Door Jamb Sides = 2**
- **2” x 6” x 10’ Lumber for Swinging Target Set Up = 2**
- **1” x 3” x 8” Lumber for Swinging Target Set Up = 3**
- **Bolt – ¼” x 6” = 6** (3 for spares)
- **Nut – ¼” for Above = 28** (includes spares)
- **Fender Washer = ¼” x 1.5” = 24** (includes spares)
- **Concrete Form Stake – 36” = 2** (used to support 4” x 4” Post for Door Jamb)
- **Steel Wire and Connectors to run from Activation Popper at FA-4 to Swinging Target Array**
- **Door**
- **Door Knob**
- **Spring Kit to Force Door Closure**
- **Hinges for Door**
- **Spikes for Wall Supports, Firing Area, and to Anchor Swinging Target Array = 80**
- **Handgun-Shotgun Grade Pepper Popper = 2**
- **Barrels for Visual Barriers = 18**
- **Open Top Barrel for Duty Shotgun Drop = 1**
- **Tan Paint for Steel**
- **Clay Target Stands = 12** (two serve as spares)
- **Clay Targets / For 125 Shooters = 1,250** 14 cases of 90 Count

### Other:

10 Cases of 135 Count
# Tactical Police Competition Score Sheet

**Duty Handgun = 7 Rounds / Duty Shotgun = 11 Birdshot Rounds**

<table>
<thead>
<tr>
<th>Target 1</th>
<th>Target 2</th>
<th>Target 3</th>
<th>Steel Targets</th>
<th>Clay Targets</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th></th>
<th>0</th>
<th>2</th>
<th>4</th>
<th>Miss</th>
<th>Hits Required</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>2</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>2</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>2</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>2</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>10</td>
</tr>
</tbody>
</table>

- **Total Zone Hits:** 

<table>
<thead>
<tr>
<th></th>
<th>Hits Required</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>18</td>
</tr>
</tbody>
</table>

### Statistical Office Use

- **Accuracy Loss Factor:**
  - Accuracy Loss Penalty
  - Above Times 2
  - Above Times 4
  - Above Times 10
  - Total

- **Procedural Penalties:**
  - Times 10

- **Loss of Accuracy Penalty:**

- **Final Tactical Score:**
  - Fired Time Plus All Penalties

- **Max Time Exceeded = Plus 1000**
- **Did Not Finish Course = Plus 1500**
- **Disqualified = Plus 2000**

**Penalty Will be Added by the Statistical Office**

---

**Course Name:** Shotgun Handgun Challenge

**Competitor Name:**

**Course Number:** HS-4030

**Range:** 5

- Patrol
- Tactical