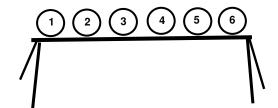
NRA TACTICAL POLICE COMPETITION - COURSE OF FIRE

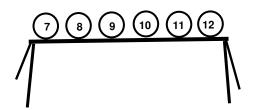
Course:2Course Name:Nothing But The FundamentalsStage Type:Skills BasedStart/Stop:Shot Timer / Last ShotTargets:12 SteelScoring:TPC - Steel Must FallFirearms / Rounds Required:Duty Handgun = 12 Rounds

Start Position: Standing within Firing Point 1 facing simulated suspect, heels touching rear line. Loaded Handgun secured in holster, Portable Radio in one hand <u>held at mouth level</u>, approximately 2 inches away from mouth, Drivers License in other hand <u>held at eye level</u>.

Course Description: On Start Signal engage Threat Threats 1 thru 6, perform a **TACTICAL RELOAD** and engage Threat Targets 7 thru 12.

Failure to perform a Tactical Reload after hitting Threat Targets 1 thru 6 and before engaging Threat Targets 7 thru 12 will result in two Procedural Penalties (20 Seconds). Should competitor have to Speed Reload for additional rounds to knock down Threat Targets 1 thru 6, a Tactical Reload, Speed Reload if the magazine in the handgun is empty, MUST still be performed prior to engaging Threat Targets 7 thru 12.







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