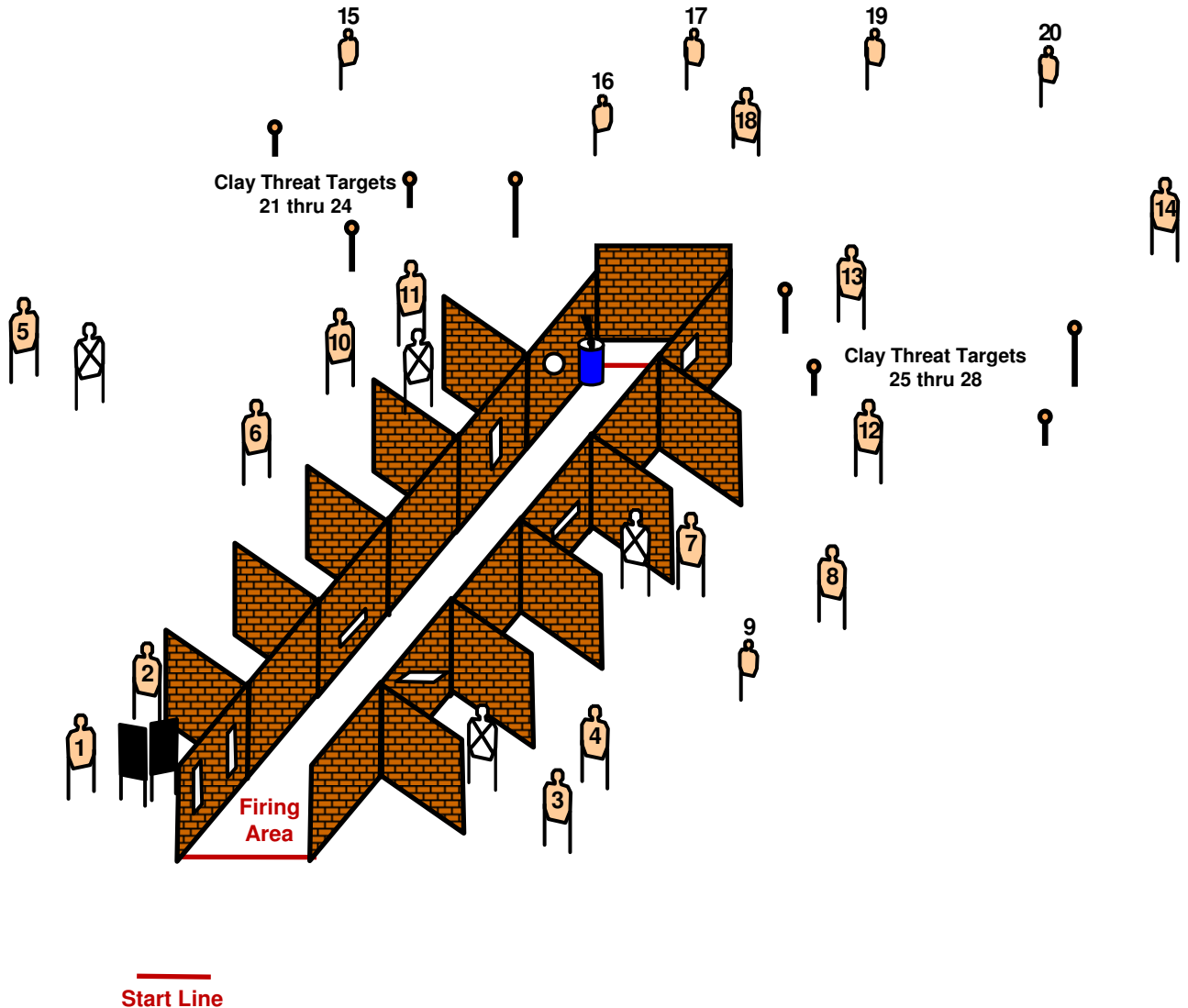


NRA TACTICAL POLICE COMPETITION

Course: SA6	Course Name: Port-to-Port	RS-7001
Course Type: Skill Based	Start/Stop: Shot Timer / Last Shot - 180 Max Time	
Targets: 20 TPC Paper / 8 Clays	Scoring: TPC - Best 2 Hits on Paper / Clays Must Break	
Firearms / Rounds Required: Patrol Rifle = 40 Rounds / Duty Shotgun = 8 Rounds		
Start Position: Duty Shotgun loaded in Cruiser Safe Condition (Safety ON with Bolt closed on empty chamber and magazine tube loaded to capacity) staged Muzzle Down in barrel. Patrol Rifle loaded to Cruiser Safe (Safety ON, Bolt closed on empty chamber, loaded magazine locked in place). Facing up-range with toes on Start Line with Patrol Rifle at Safety Circle Position.		
Course Description: On the Start Signal enter the Firing Area and engage Threat Targets 1 through 14 through ports and Threat Targets 15 through 20 from underneath wall with Patrol Rifle. Ground Patrol Rifle with Safety ON, and then secure Duty Shotgun and engage Threat Clay Targets 21 through 28 through ports.		



NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

Course: SA6

Course Name: Port-to-Port

RS-7001

Course Material & Supplies

- ❑ Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan & White Target Pastors
- ❑ RO Table & Pop Up Tent for Shelter
- ❑ Competitor Equipment Staging Table = 2
- ❑ Material To Create Firing Area Boundaries
- ❑ TP-1 Targets = 18 (4 for Non-Threat Targets)
- ❑ TP-2 Targets = 6
- ❑ TPC Cover Targets = 2
- ❑ Target Stands = 26
- ❑ Target Stand Stakes
- ❑ Target Stand Sticks
- ❑ Full Size Fence Sections = 23
- ❑ 2" x 2" x 8' Lumber for Wall Braces and Cross Braces = 50
- ❑ 1" x 2" x 8' Lumber for Firing Area Lines, Start Line, Target Stand Sticks = 54
- ❑ Spikes for Target Stands, Wall Supports and Firing Area Boundaries = 108
- ❑ Clay Bird Stands = 10 (8 for COF and 2 Spare)
- ❑ Clay Birds:
 - ❑ Clay Bird Targets = 8 per Shooter
 - For 120 Shooters = 960 = 11 Cases (90 Count Box)
- ❑ Other:



TACTICAL POLICE COMPETITION SCORE SHEET

Patrol Rifle = 40 Rounds / Duty Shotgun = 8 Birdshot Rounds

	- 0	- 2	- 4	Miss	Hits Required
Target 1					2
Target 2					2
Target 3					2
Target 4					2
Target 5					2
Target 6					2
Target 7					2
Target 8					2
Target 9					2
Target 10					2
Target 11					2
Target 12					2
Target 13					2
Target 14					2
Target 15					2
Target 16					2
Target 17					2
Target 18					2
Target 19					2
Target 20					2
Clay Targets					8

- Max Time Exceeded = Plus 1000**
- Did Not Finish Course = Plus 1500**
- Disqualified = Plus 2000**

Penalty Will be Added by the Statistical Office

Fired Time →

First Shot Time

↓
N/A

First Shot Maximum = N/A

First Shot Penalty
N/A

Statistical Office Use

→ =

Target Not Engaged → Times 20

No Shoot Target Hits → Times 10 =

Procedural Penalties → Times 10 =

Loss of Accuracy Penalty

Final Tactical Score

Fired Time Plus All Penalties

Total Zone Hits	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	48
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Statistical Office Use

Accuracy Loss Factor		Above Times 2	Above Times 4	Above Times 10	Total
Accuracy Loss Penalty	0	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	= <input type="text"/>

RO Name:

Shooter Initial:

Time of Day:

RS-7001	Course Name: Port-to-Port	Course Number: 6
Competitor Name:	<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Team Number: