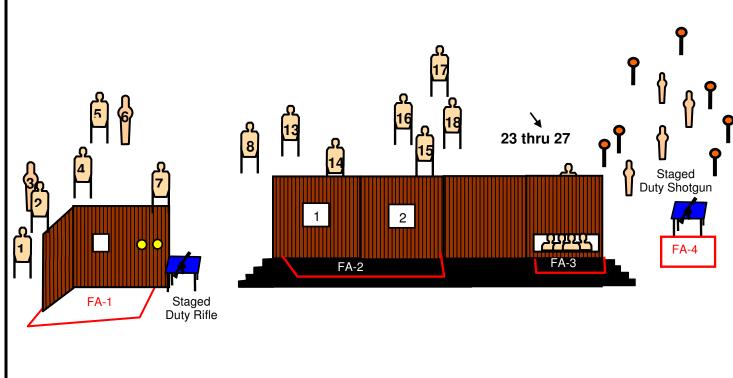
NRA TACTICAL POLICE COMPETITION - COURSE OF FIRE Course: 6 Course Name: Fun With All The Guns Course Type: Skill Based Start/Stop: Shot Timer / Last Shot / Max 180 Seconds Targets: 7 Clay-10 Steel-17 Paper | Scoring: TPC - Clays Must Break - Steel Must Fall Firearms / Rounds Required: Duty Handgun = 22 Duty Rifle = 22 Duty Shotgun = 11 Birdshot Rounds Start Position: Duty Rifle and Shotgun UNLOADED with bolt closed and safety ON staged as indicated. Loaded handgun secured in holster. Standing within FA-1 facing wall with hands on marks. Course Description: On the Start Signal, engage Threat Targets 1 thru 7 with handgun from within the FA-1. Holster and recover rifle and engage Threat Steel Target 8 thru 14 from Port 1. Move to Port 2 and engage Threat Targets 15 thru 22 and then ground rifle at Port 2 with safety ON. Move to FA-3 and engage Threat Targets 23 thru 27 thru Port from low port. While both feet are within the Firing Area, Holster. Move to FA-4 and engage Threat Targets 28 thru 38 with Shotgun. Threat Steel Threat Steel 9 thru 12 19 thru 22



NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

Course: 6 | **Course Name**: Fun With All The Guns

Course Material & Supplies

Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare
Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun &
Staples / Pens / Markers / Tan, White & Black Target Pasters

- □ RO Table & Pop Up Tent for Shelter
- □ Competitor Equipment Staging Table (if available) = 1
- Material To Create Firing Area Boundaries
- Material To Mark Hand Positioning for Start Positing
- □ TPC Targets = 17
- □ Target Stands = 12
- □ 45 Degree Target Stands = 5
- Target Stand Stakes
- □ Target Stand Sticks = 34 Various Lengths
- □ Steel Pepper Poppers = 6 Mix of Full and ½ Size
- □ Double Lolli-Popper Steel Targets = 4
- □ Clay Target Stands = 7 / Various Heights
- □ Wall Fence Sections / NONE Existing Structure Will be Used and Modified
- □ Landscape Fabric to wrap existing structure
- □ Clay Birds: 200 Shooters = 25 cases of 90 each

150 Shooters = 19 cases

90 Shooters = 13

Other



NRA TACTICAL POLICE COMPETITION SCORECARD Duty Handgun = 22 Rounds / Duty Rife = 22 Rounds / Duty Shotgun = 11 Birdshot Rounds

	0	2	4	Miss	Hits Required				
Target 1					2				
Target 2					2				
Steel 3					1				
Target 4					2			_	
Target 5					2		Fired Time		
Steel 6					1		F		
Target 7					2		Target Not Engaged	Statistical Office Use	
Target 8					2		\rightarrow	Times =	
Steel 9 – 12					4				
Target 13					2		No Shoot Target Hits		
Target 14					2		→	Times	
Target 15					2			10 =	
Target 16					2		Procedural		
Target 17					2		Penalties		
Target 18					2		\rightarrow	Times 10 =	
Steel 19 - 22					4				
Target 23					2				
Target 24					2	_	Ac	curacy	
Target 25					2	!	Loss I	Penalty	
Target 26					2				
Target 27					2	į		Final	
Steel & Clays					11	I I	Tactical S		
Total						!	Fired	Time Plus All Penalties	
Zone Hits					55	į			
		Statistical (Office Use] :	Shooter Initial:		
Accuracy Loss Factor		Above Times	Above Times	Above Times	Tabal		R	O Initial:	
Accuracy	2 4 10 Total						Time of Day:		
Loss Penalty	0 +	+	+	=			ııme	; oi Day	
Course NDA Course UDS 6000 Fun With all the Gune Course 6									
Name: NRA Course RRS 6009 - Full Willi all the Gulls Number: 0									
Competitor					☐ Pat	rol	☐ Tactical	Competitor	