

NRA TACTICAL POLICE COMPETITION

Course: 7	Course Name: FN SLP Shotgun Challenge	S-3019
Course Type: Skill Based	Start/Stop: Shot Timer / Last Shot - 180 Max Time	
Targets: 8 Clays	Scoring: Clays Must Break	
Firearms / Rounds Required: Duty Shotgun = Maximum of 8 Birdshot Rounds		
Start Position: Match provided FN SLP Semi-Automatic Shotgun loaded with 8 Birdshot Rounds. Standing inside the Firing Area with muzzle resting on mark on top of reference post.		
Course Description: This course will check your accuracy and speed in Target-to-Target transition and demonstrates that speed means nothing without accuracy provided by the basic fundamentals of Sight Alignment, Sight Picture, and Trigger Control. On the Start Signal, engage Threat Targets 1 thru 8 from within the Firing Area. No reloading allowed. If a malfunction occurs due to the competitors' ammunition one additional run may be made. If the competitor uses the same ammunition for the second run and another malfunction occurs the results will stand as fired and recorded. If the competitor used another type of ammunition and another malfunction occurred one more run will be allowed either with the same ammunition or another. In either case the results will stand and the score recorded.		

Threat Targets
1 thru 8



NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

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Course Material & Supplies

- Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan, White & Black Target Pastors
- RO Table & Pop Up Tent for Shelter
- Material To Create Firing Area
- FNH SLP Shotgun - Police Model with 8 Round Magazine
- Clay Bird Stands = 10 (2 for Spares)
- Clay Birds: For 90 Shooters = 720 Clays / 90 Count Box = 9 Cases
For 100 Shooters = 800 Clays / 90 Count Box = 9 Cases
For 120 Shooters = 960 Clays / 90 Count Box = 11 Cases
- Other:



TACTICAL POLICE COMPETITION SCORE SHEET

Duty Shotgun = Maximum of 8 Birdshot Rounds

Fired Time →

First Shot Time
↓

N/A First Shot Maximum = **N/A**

First Shot Penalty

N/A → **Statistical Office Use** → = **N/A**

Target Not Engaged

→ Times 20

No Shoot Target Hits

→ Times 10 =

Procedural Penalties

→ Times 10 =

→ Loss of Accuracy Penalty

Final Tactical Score

Fired Time Plus All Penalties

	- 0	- 2	- 4	Miss	Hits Required
Clay Targets	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	8
Total Zone Hits	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	8

Statistical Office Use				
Accuracy Loss Factor	Above Times 2	Above Times 4	Above Times 10	Total
Accuracy Loss Penalty	0	N/A	N/A	<input type="text"/>

RO Name:

Shooter Initial:

Time of Day:

S-3019	Course Name: FN Shotgun Challenge	Course Number: 7
Competitor Name:	<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Team Number: