Course: Fairfax 3  
Course Name: Rifle Run  
Course Type: Skill Based  
Start/Stop: Shot Timer / Last Shot – 180 Max Time  

Targets: 13 Paper  
Scoring: TPC - Best 2 Hits on Paper  

Firearms / Rounds Required: Patrol Rifle = 26 Rounds  

Start Position: Unloaded Patrol Rifle on table with mark showing thru trigger guard, Bolt forward, and Safety ON. Standing with heels on Start Line. All magazines secured on person in magazine pouch.  

Course Description: This Course will allow you to practice your Patrol Rifle skills from various shooting positions, distances, and handling under stress.  

On signal, retrieve rifle and load. Move to Firing Position 1 at the left side of the wall of Firing Area 1 and engage Threat Target 1. Then engage Threat Target 2 thru 5 thru Port Positions 2 thru 5. Threat Targets must be engaged thru the corresponding Port Position in order. Move to Firing Area 2 and engage Threat Targets 6 and 7 thru Prone Port. Move to FA-3 and engage Threat Targets 8 thru 13.
Course Material & Supplies

- Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan, White & Black Target Pasters
- RO Table & Pop Up Tent for Shelter
- Competitor Equipment Staging Table = 2
- TPC Targets = 32 (19 for Non-Threats)
- Target Stands = 17 (The Non Threat arrays of 3 targets will use one stand with the other 2 targets stapled to the sides)
- Target Stand Spikes
- Target Stand Sticks = 28 Minimum / Various Lengths
- Table to Stage Rifle
- Material to Mark Firing Areas
- Material to Mark Start Line
- Wall Sections or Landscape Fabric Wall with Ports for FA-1
- Horizontal Wall Section with Prone Port for FA-2 / Approximately 7’ x 30”
- Vertical Visual Barrier with Shoot Thru Port to Place in Front of Threat Target 6
- Wall Sections or Landscape Fabric Wall with Ports for FA-1 / Approximately 7” x 20’
- Wall Sections for Visual Barriers Between Firing Ports for FA-3 / Approximately 7” x 8’ = 2
- Vertical Visual Barrier to Cover Part of Threat Target 7 / Approximately 5’ x 3’
- Other:
### Tactical Police Competition Score Sheet

**Patrol Rifle = 26 Rounds**

**Fired Time**

- **First Shot Time**: N/A
- **First Shot Maximum**: None

**Statistical Office Use**

- **Target Not Engaged**: N/A
- **No Shoot Target Hits**: N/A
- **Procedural Penalties**: N/A
- **Loss of Accuracy Penalty**: N/A

**Final Tactical Score**

- **Total Zone Hits**: 26

**Accuracy Loss Factor**

- **Above Times 2**: 0
- **Above Times 4**: 0
- **Above Times 10**: 0

**Total Accuracy Loss Penalty**

- **Total**: 0

**Rifle Run**

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<thead>
<tr>
<th>Target</th>
<th>-0</th>
<th>-2</th>
<th>-4</th>
<th>Miss</th>
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<tbody>
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<td>Target 1</td>
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<td>Target 2</td>
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<td>Target 13</td>
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</tbody>
</table>

**Total Zone Hits**: 26

**Competitor Name**: Patrol Tactical

**Course Name**: R-2013

**Course Number**: 3

**Time of Day**: 

**Shooter Initial**: 

**RO Initial**: 

**Team Number**: 

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This sheet is designed for a tactical police competition where a patrol rifle carries 26 rounds. The form includes sections for tracking firing times, accuracy, and penalties, as well as spaces for statistical office use and procedural penalties. The final tactical score is calculated by adding the total zone hits to the penalties calculated from accuracy loss factors.