NRA Tactical Police Competition

Course: Medford 2  
Course Name: Handgun Challenge  
Course Type: Skill Based  
Start/Stop: Shot Timer / Last Shot - 180 Max Time

Targets: 16 TPC Paper / 13 Steel  
Scoring: TPC - Best 2 Hits on Paper / Steel Must Fall

Firearms / Rounds Required: Duty Handgun = 45 Rounds

Start Position:  Duty Handgun loaded with a magazine DOWNLOADED to 8 Rounds and holstered. Standing with heels on Start Line. Support Hand holding chemical aerosol projector simulator, finger on trigger and arm FULLY extended aiming at Threat Target 1.

Course Description:  On the Start Signal drop aerosol simulator and engage Threat Targets 1 and 2 with Duty Handgun. First Shot Time Requirement is 1.25 Seconds. Move to Firing Area 2 and engage Threat Targets 3 through 8. From Firing Area 3 engage Threat Targets 9 through 16 and then move to Firing Area 4. From within Firing Area 4, engage Threat Steel 17 through 29.  
NOTE:  First Shot Time Requirement Penalty is the Actual First Shot Time.
# Course Material & Supplies

- **Course of Fire Kit:** RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan & White Target Pasters
- **RO Table & Pop Up Tent for Shelter**
- **Competitor Equipment Staging Table = 2**
- **Material To Create Firing Area Boundaries**
- **TPC Targets = 20** Four for Non-Threat Targets
- **TPC Cover Targets = 2**
- **Target Stands = 22**
- **Target Stand Sticks = 38 Minimum - Various Heights**
- **Full Size Fence Sections = 9** (two will be partially dismantled for FA-3)
- **1” x 2” x 8’ Lumber for Firing Area Lines, Start Line, Target Stand Sticks = 46**
- **2” x 2” x 8’ Lumber = 20 Total**
  - Wall Braces and Cross Braces
- **Chemical Aerosol Projector Training Simulator**
- **Plate Rack**
- **Steel Pepper Popper Targets = 6**
- **Steel Head Plate Targets = 4**
- **TPC Tan Paint for Steel**
- **Spikes for Target Stands, Steel, Wall Braces & Firing Areas = 104 Minimum**
- **Other:**
### Tactical Police Competition Score Sheet

**Duty Handgun = 45 Rounds**

<table>
<thead>
<tr>
<th>Target</th>
<th>- 0</th>
<th>- 2</th>
<th>- 4</th>
<th>Miss</th>
<th>Hits Required</th>
</tr>
</thead>
<tbody>
<tr>
<td>Target 1</td>
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<td>2</td>
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<td>Target 2</td>
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<td>Target 3</td>
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<td>Target 4</td>
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<td>Target 5</td>
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<td>Target 6</td>
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<td>Target 7</td>
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<td>Target 8</td>
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<td>Target 9</td>
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<td>Target 10</td>
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<td>Target 11</td>
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<td>Target 12</td>
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<td>Target 13</td>
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<td>Target 14</td>
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<td>Target 15</td>
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<tr>
<td>Target 16</td>
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<td>2</td>
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<tr>
<td>Steel</td>
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<td>13</td>
<td>13</td>
</tr>
</tbody>
</table>

**Total Zone Hits**: 45

### Statistical Office Use

**Accuracy Loss Factor**: 0
**Above Times 2**: +
**Above Times 4**: +
**Above Times 10**: +
**Total**: =

**Final Tactical Score**: 

**Handgun Challenge**

<table>
<thead>
<tr>
<th>H-1070</th>
<th>Course Name: Handgun Challenge</th>
<th>Course Number: 2</th>
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<tbody>
<tr>
<td>Competitor Name:</td>
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<tr>
<td>Team Number:</td>
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</tr>
</tbody>
</table>

**Max Time Exceeded = Plus 1000**
**Did Not Finish Course = Plus 1500**
**Disqualified = Plus 2000**

Penalty Will be Added by the Statistical Office

#### Fired Time

- **First Shot Time**: 1.25 Seconds
- **Fired Time**: 

#### First Shot Penalty

- **Target Not Engaged**: 
- **No Shoot Target Hits**: 
- **Procedural Penalties**: 

#### Loss of Accuracy Penalty

- **Final Tactical Score**: Fired Time Plus All Penalties

#### Time of Day: