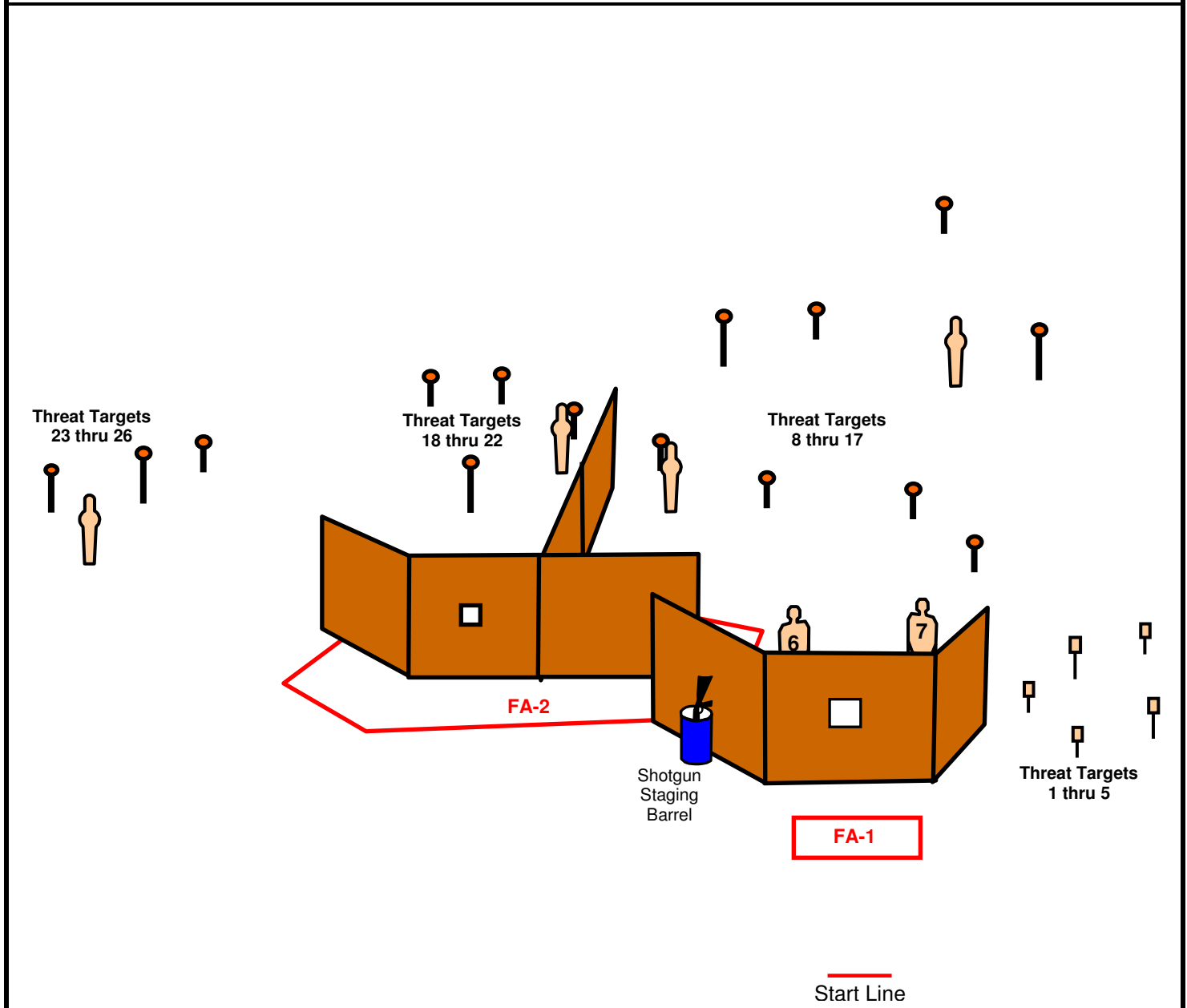


# NRA TACTICAL POLICE COMPETITION

|  |  |  |
|--|--|--|
| <b>Course:</b> NPSC 3  | <b>Course Name:</b> Steel, Paper, and Clay                               | <b>HS -4012</b>  |
| <b>Course Type:</b> Skill Based  |  | <b>Start/Stop:</b> Shot Timer / Last Shot - 180 Max Time |
| <b>Targets:</b> 15 Clays / 9 Steel / 2 Paper   | <b>Scoring:</b> TPC-Best 2 on Paper / Steel Must Fall / Clays Must Break |  |
| <b>Firearms / Rounds Required:</b> Duty Handgun = 9 Rounds / Duty Shotgun = 19 Birdshot Rounds   |  |  |
| <b>Start Position:</b> Shotgun loaded to Cruiser Safe with 4 rounds (Safety ON, Bolt Locked on Empty Chamber, and Magazine Tube Loaded with 4 Rounds) and staged Muzzle Down inside barrel. Holstered loaded Handgun. Facing up-range with toes on Start Line.                                   |  |  |
| <b>Course Description:</b> On the Start Signal engage Threats 1 thru 7 with handgun from within FA-1. Holster, retrieve Duty Shotgun from barrel and engage Threat Targets 8 thru 26 from within FA-2.   |  |  |
| <b>NOTES:</b> Duty Shotgun cannot be loaded with additional rounds until one Shotgun Target has been engaged and hit. = 2 Procedurals for Violation<br>Duty Handgun Targets CANNOT be engaged with Duty Shotgun.<br>First Shot Time Requirement = 3.5 Seconds / Penalty = Actual first Shot Time |  |  |



# **NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES**

**Course:** NPSC 3

**Course Name:** Steel, Paper, & Clay

**HS – 4012**

## **Course Material & Supplies**

- Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan, White & Black Target Pastors
- RO Table & Pop Up Tent for Shelter
- Competitor Equipment Staging Table = 2
- Material To Create Firing Area Boundaries
- Material To Mark Start Line
- TPC Targets = 2
- Target Stands = 2
- Target Stand Stakes
- Target Stand Sticks = 4 Minimum
- Steel Head Plate Targets – Pistol Grade = 5
- Pepper Popper Steel Targets – Shotgun Grade = 4
- Clay Bird Stands = 15 plus 2 Spare
- Fence Sections for Horizontal Visual Barriers – 6.5' x 8' = 8
- Conduit Wall Supports = 14 minimum
- Plastic 55 gallon Barrel for Staging Shotgun = 1
- Foam Padding or Carpet to Place in Bottom of Barrel
- Paint For Steel
- Clay Birds: For 160 Shooters = 2,400 Clays = 27 Cases (90 Count Box)  
For 180 Shooters = 2,700 Clays = 30 Cases (90 Count Box)  
For 200 Shooters = 3,000 Clays = 34 Cases (90 Count Box)
- Other:



NRA Law Enforcement Division

# TACTICAL POLICE COMPETITION SCORE SHEET

Duty Handgun = 9 Rounds / Duty Shotgun = 19 Birdshot Rounds

Fired Time →

First Shot Time  
↓

First Shot Maximum = 3.5 Seconds

First Shot Penalty

*Statistical Office Use*

→ =

Target Not Engaged

Times 20

No Shoot Target Hits

Times 10

Procedural Penalties

Times 10

Loss of Accuracy Penalty

Final Tactical Score

Fired Time Plus All Penalties

|                        | - 0                  | - 2                  | - 4                  | Miss                 | Hits Required |
|------------------------|----------------------|----------------------|----------------------|----------------------|---------------|
| Pistol Steel           | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 5             |
| Target 6               | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2             |
| Target 7               | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2             |
| Shotgun Steel          | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 4             |
| Clay Targets           | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 15            |
| <b>Total Zone Hits</b> | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | <b>28</b>     |

| <i>Statistical Office Use</i> |                      |                      |                      |                      |
|-------------------------------|----------------------|----------------------|----------------------|----------------------|
| Accuracy Loss Factor          | Above Times 2        | Above Times 4        | Above Times 10       | Total                |
| Accuracy Loss Penalty         | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> |
|                               | <b>0</b>             | <input type="text"/> | <input type="text"/> | <input type="text"/> |

Shooter Initial:

RO Initial:

Time of Day:

|                  |   |                         |
|------------------|---|-------------------------|
| HS - 4012        | Course Name: <i>Steel, Paper, and Clay</i>                        | Course Number: <b>3</b> |
| Competitor Name: | <input type="checkbox"/> Patrol <input type="checkbox"/> Tactical | Team Number:            |