# NRA Tactical Police Competition

<table>
<thead>
<tr>
<th>Course:</th>
<th>NPSC 3</th>
<th>Course Name:</th>
<th>Steel, Paper, and Clay</th>
<th>HS -4012</th>
</tr>
</thead>
<tbody>
<tr>
<td>Course Type:</td>
<td>Skill Based</td>
<td>Start/Stop:</td>
<td>Shot Timer / Last Shot - 180 Max Time</td>
<td></td>
</tr>
<tr>
<td>Targets:</td>
<td>15 Clays / 9 Steel / 2 Paper</td>
<td>Scoring:</td>
<td>TPC-Best 2 on Paper / Steel Must Fall / Clays Must Break</td>
<td></td>
</tr>
<tr>
<td>Firearms / Rounds Required:</td>
<td>Duty Handgun = 9 Rounds / Duty Shotgun = 19 Birdshot Rounds</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Start Position:</td>
<td>Shotgun loaded to Cruiser Safe with 4 rounds (Safety ON, Bolt Locked on Empty Chamber, and Magazine Tube Loaded with 4 Rounds) and staged Muzzle Down inside barrel. Holstered loaded Handgun. Facing up-range with toes on Start Line.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Course Description:</td>
<td>On the Start Signal engage Threats 1 thru 7 with handgun from within FA-1. Holster, retrieve Duty Shotgun from barrel and engage Threat Targets 8 thru 26 from within FA-2.</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
| NOTES: | Duty Shotgun cannot be loaded with additional rounds until one Shotgun Target has been engaged and hit. = 2 Procedurals for Violation  
Duty Handgun Targets CANNOT be engaged with Duty Shotgun.  
First Shot Time Requirement = 3.5 Seconds / Penalty = Actual first Shot Time |
Course Material & Supplies

- Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan, White & Black Target Pastes
- RO Table & Pop Up Tent for Shelter
- Competitor Equipment Staging Table = 2
- Material To Create Firing Area Boundaries
- Material To Mark Start Line
- TPC Targets = 2
- Target Stands = 2
- Target Stand Stakes
- Target Stand Sticks = 4 Minimum
- Steel Head Plate Targets – Pistol Grade = 5
- Pepper Popper Steel Targets – Shotgun Grade = 4
- Clay Bird Stands = 15 plus 2 Spare
- Fence Sections for Horizontal Visual Barriers – 6.5’ x 8’ = 8
- Conduit Wall Supports = 14 minimum
- Plastic 55 gallon Barrel for Staging Shotgun = 1
- Foam Padding or Carpet to Place in Bottom of Barrel
- Paint For Steel
- Clay Birds: For 160 Shooters = 2,400 Clays = 27 Cases (90 Count Box)
  For 180 Shooters = 2,700 Clays = 30 Cases (90 Count Box)
  For 200 Shooters = 3,000 Clays = 34 Cases (90 Count Box)
- Other:
NRA Law Enforcement Division

**Tactical Police Competition Score Sheet**

Duty Handgun = 9 Rounds / Duty Shotgun = 19 Birdshot Rounds

**Fired Time**

- **First Shot Time**
  - First Shot Maximum = 3.5 Seconds

**Statistical Office Use**

- **Target Not Engaged**
  - Times 20
- **No Shoot Target Hits**
  - Times 10
- **Procedural Penalties**
  - Times 10

**Loss of Accuracy Penalty**

**Final Tactical Score**

- Fired Time Plus All Penalties

**Accuracy Loss Factor**

- Above Times 2
- Above Times 4
- Above Times 10
- Total

**Steel, Paper, and Clay**

- **Competitor Name:**
- **Course Name:**
- **Course Number:** 3
- **Team Name:**
- **Number:**
- **Patrol**
- **Tactical**

<table>
<thead>
<tr>
<th>Zone</th>
<th>Hits Required</th>
<th>Hits Required</th>
</tr>
</thead>
<tbody>
<tr>
<td>-0</td>
<td>5</td>
<td></td>
</tr>
<tr>
<td>-2</td>
<td>2</td>
<td></td>
</tr>
<tr>
<td>-4</td>
<td>2</td>
<td></td>
</tr>
<tr>
<td>Miss</td>
<td>4</td>
<td>15</td>
</tr>
</tbody>
</table>

| Total Zone Hits | 28 |

**Steel, Paper, and Clay**

<table>
<thead>
<tr>
<th>Accuracy Loss Factor</th>
<th>Above Times 2</th>
<th>Above Times 4</th>
<th>Above Times 10</th>
<th>Total</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

- **Shooter Initial:**
- **RO Initial:**
- **Time of Day:**