

NRA TACTICAL POLICE COMPETITION

Course: 7 | **Course Name:** Suspicious Activity

Course Type: Scenario Based

Start/Stop: Shot Timer / Last Shot – 180 Max Time

Targets: 13 Paper

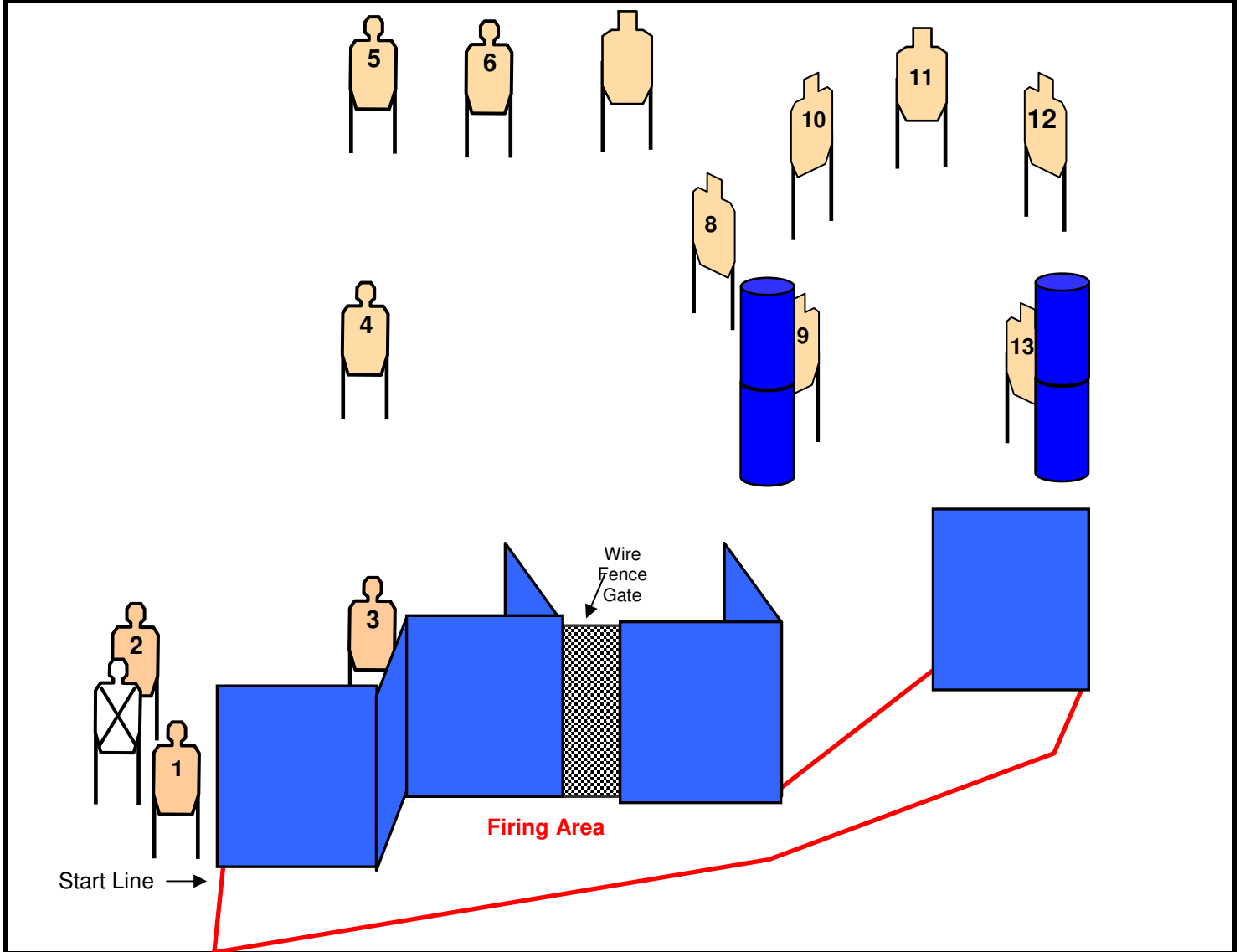
Scoring: TPC - Best 2 Hits on Paper

Firearms / Rounds Required: Duty Handgun = 26 Rounds

Start Position: Holstered loaded Handgun. Standing with arms relaxed at sides, left foot touching Start Line, looking around the corner of the building.

Course Description: You have been dispatched to suspicious activity in an industrial complex. You arrive on scene and take a position of cover. You scan around the corner of the building and see a large group of individuals who appear to be gang members tagging the buildings. You are waiting for back up that is approximately 8 minutes away. You forgot to turn the volume down on your police radio down and the group hears a call being dispatched on your radio. They turn your way and you see several suspects draw handguns. On the start signal several of them have shot in your direction, engage Threat Targets 1 thru 13 as they become visible.

NOTE: Walls are simulated cover and must be used as accordingly / The small size of the wire gate mesh prevents rounds from being fired through it so gate must be opened to fire through.



NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

Course: 7

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Course Material & Supplies

- ❑ Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan, White & Black Target Pastors
- ❑ RO Table & Pop Up Tent for Shelter
- ❑ Competitor Equipment Staging Table (if available) - 2
- ❑ Material To Create Firing Area Boundaries
- ❑ Material to Make Start Line
- ❑ Black Spray Paint & Black Tape to Mark Hard Cover
- ❑ TPC Targets = 13 (Some Marked with hard Cover)
- ❑ Target Stands = 13
- ❑ Target Stand Spikes
- ❑ Target Stand Sticks = 26 Minimum / Various Lengths
- ❑ Barrels or Other Material to Make Visual Barriers
- ❑ Wall Sections = 10
- ❑ Wood Screen Door
- ❑ Door Hinges / Door Handle / Magnetic Catch Plate
- ❑ Other:



NRA Law Enforcement Division

NRA TACTICAL POLICE COMPETITION SCORECARD

Duty Handgun = 26 Rounds

Fired Time →

	- 0	- 2	- 4	Miss	Hits Required
Target 1					2
Target 2					2
Target 3					2
Target 4					2
Target 5					2
Target 6					2
Target 7					2
Target 8					2
Target 9					2
Target 10					2
Target 11					2
Target 12					2
Target 13					2

Total Zone Hits	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	26
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Statistical Office Use	
Target Not Engaged <input type="text"/>	Times 20 = <input type="text"/>
No Shoot Target Hits <input type="text"/>	Times 10 = <input type="text"/>
Procedural Penalties <input type="text"/>	Times 10 = <input type="text"/>
Accuracy Loss Penalty	<input type="text"/>
Final Tactical Score	<input type="text"/>
Fired Time Plus All Penalties	

Statistical Office Use				
Accuracy Loss Factor	Above Times 2	Above Times 4	Above Times 10	Total
Accuracy Loss Penalty	0	<input type="text"/>	<input type="text"/>	<input type="text"/>

Shooter Initial:

RO Initial:

Time of Day:

Course Name:	NRA Course H 1019 - Suspicious Activity	Course Number:	7
Competitor Name:	<input type="checkbox"/> Patrol <input type="checkbox"/> Tactical	Competitor Number:	<input type="text"/>

