

NRA TACTICAL POLICE COMPETITION

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| Course: R-2032 | Course Name: Rifle Challenge |
| Course Type: Skill Based | Start/Stop: Shot Timer / Last Shot - 180 Max Time |
| Targets: 12 TP-1 Targets & 3 TP-2 Targets | Scoring: TPC - Best 2 Hits on Paper |
| Firearms / Rounds Required: Patrol Rifle = 30 Rounds | |
| Start Position: Inside Firing Area 1 with loaded Patrol Rifle in Prone Position with both elbows touching ground and both hands in shooting position on rifle. | |
| <p>Course Description: This course of fire will evaluate your Patrol Rifle skills target identification, firing from various shooting positions, firing around cover, and support side firing.</p> <p>On the Start Signal, flip over the Target Identification Card and engage the Threat Targets with the matching colors or numbers. Exit Firing Area 1 and move to either Firing Area 2 or Firing Area 5. Shooter will then continue in a clockwise or counter-clockwise direction, engaging Threat Targets AS SEEN as follows;</p> <ul style="list-style-type: none"> ▪ Firing Area 2 : Engage Threat Targets 3 through 7. ▪ Firing Area 3: Engage Threat Target 8 from left side firing off of left shoulder and Threat Target 9 from the right side off of the right shoulder. ▪ Firing Area 4: Engage Threat Target 10 from left side firing off of left shoulder and Threat Target 11 from the right side off of the right shoulder. ▪ Firing Area 5: Engage threat Targets 12 though 15. <p>NOTE: Hitting a Target not on the Target ID Card is scored as hitting a Non-Threat Target. Failing to engage a Threat Target as seen results in one Procedural Penalty.</p> | |
| <p>The diagram illustrates the course layout. At the top, a 'Target ID Card' for 'Targets 1 & 2' is shown with icons for targets 4, 6, 7, 8, 9, 10, 11, 14, and 15. Below this, the course path is marked with a red line, starting at FA1 (prone position) and moving through FA2, FA3, FA4, and FA5. Threat targets 3 through 15 are positioned around the course. FA2 is a prone position behind a brick wall. FA3 is a prone position behind a brick wall. FA4 is a prone position behind a brick wall. FA5 is a prone position behind a brick wall and a fence.</p> | |

NRA TACTICAL POLICE COMPETITION - COURSE MATERIAL & SUPPLIES

Course: R-2032

Course Name: Rifle Challenge

Course Material & Supplies

- ❑ Course of Fire Kit: RO Radio / Shot Timer with Random & Max Time Functions / Timer Spare Batteries / RO Clipboard / Score Sheets / Completed Score Sheet Folder / Staple Gun & Staples / Pens / Markers / Tan & White Target Pastors
- ❑ RO Table & Pop Up Tent for Shelter
- ❑ Competitor Equipment Staging Table = 2
- ❑ Material To Create Firing Area Boundaries
- ❑ TP-1 Full Size Targets = 18 (4 for Non-Threat)
- ❑ TP-2 Reduced Size Targets = 3
- ❑ TPC Cover Targets = 19
- ❑ Target Stands = 30
- ❑ Target Stand Sticks = 60 Minimum - Various Heights
- ❑ Wall Sections = 7 Full Size & 2 Half Size
- ❑ Visual Barriers for FA3 and FA 4 – Wood or Landscape Fabric Walls
- ❑ 2" x 2" x 8' Lumber For Wall Supports, Cross Braces and Framing for FA1 Structure = 57
- ❑ 1" x 2" x 8' Lumber for firing Area Lines & Target Sticks = 80
- ❑ Spikes for Walls, Wall Supports, Target Stands, Firing Area Lines = 120
- ❑ Target ID Cards and Number-Color Target Se
- ❑ Plastic Construction Fence (Snow Fence) to Cover FA1 Structure
- ❑ Landscape Fabric to cover sides of FA1 Structure



TACTICAL POLICE COMPETITION SCORE SHEET

Patrol Rifle = 30 Rounds

Max Time Exceeded = Plus 1000

Did Not Finish Course = Plus 1500

Disqualified = Plus 2000

Penalty Will be Added by the Statistical Office

Fired Time →

First Shot Time
↓

First Shot Maximum = None

First Shot Penalty

Statistical Office Use

→ =

Target Not Engaged

Times 20

No Shoot Target Hits

Times 10

=

Procedural Penalties

Times 10

=

Loss of Accuracy Penalty

Times 10

=

Final Tactical Score
Fired Time Plus All Penalties

| | 0 | 2 | 4 | Miss | Hits Required |
|------------------------|----------------------|----------------------|----------------------|----------------------|---------------|
| Target 1 | | | | | 2 |
| Target 2 | | | | | 2 |
| Target 3 | | | | | 2 |
| Target 4 | | | | | 2 |
| Target 5 | | | | | 2 |
| Target 6 | | | | | 2 |
| Target 7 | | | | | 2 |
| Target 8 | | | | | 2 |
| Target 9 | | | | | 2 |
| Target 10 | | | | | 2 |
| Target 11 | | | | | 2 |
| Target 12 | | | | | 2 |
| Target 13 | | | | | 2 |
| Target 14 | | | | | 2 |
| Target 15 | | | | | 2 |
| Total Zone Hits | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 30 |

Statistical Office Use

Accuracy Loss Factor

Accuracy Loss Penalty

Above Times 2

Above Times 4

Above Times 10

0 + + + =

Total

RO Name: Print Your Name Here

Shooter Initial:

Time of Day:

| | | | |
|------------------|---|----------------|---------------|
| Course Name: | Rifle Challenge | Course Number: | R-2032 |
| Competitor Name: | <input type="checkbox"/> Patrol <input type="checkbox"/> Tactical | Range: | 2 |